ART AND DESIGN, SCHOOL OF

The School of Art and Design offers bachelor of fine arts degrees in art education, crafts, graphic design, new media, the history of art, industrial design, painting, photography, and sculpture. All major's first-year experience will include courses in drawing, 2D, 3D, and 4D practices. Specialization begins in the second year.

Courses in the history and appreciation of art and certain courses in studio work are open to students from other colleges of the University. A field of concentration in art history is also offered in the College of Liberal Arts and Sciences. The school occupies studios, computing labs, workshops, classrooms, and offices in several different University buildings.

A portfolio review is required for admission.

- Art and Design - Foundation Year (http://catalog.illinois.edu/undergraduate/faa/academic-units/school-art-design/foundation)
- Art Crafts (http://catalog.illinois.edu/undergraduate/faa/academic-units/school-art-design/crafts)
- Art Education (http://catalog.illinois.edu/undergraduate/faa/academic-units/school-art-design/ed)
- Art History (http://catalog.illinois.edu/undergraduate/faa/academic-units/school-art-design/history-art)
- Graphic Design (http://catalog.illinois.edu/undergraduate/faa/academic-units/school-art-design/graphic)
- Industrial Design (http://catalog.illinois.edu/undergraduate/faa/academic-units/school-art-design/industrial)
- New Media (http://catalog.illinois.edu/undergraduate/faa/academic-units/school-art-design/new-media)
- Painting (http://catalog.illinois.edu/undergraduate/faa/academic-units/school-art-design/painting)
- Photography (http://catalog.illinois.edu/undergraduate/faa/academic-units/school-art-design/photography)
- Sculpture (http://catalog.illinois.edu/undergraduate/faa/academic-units/school-art-design/sculpture)
- Minor in Art + Design (http://catalog.illinois.edu/undergraduate/faa/academic-units/school-art-design/art-design-minor)
- Minor in Art History (http://catalog.illinois.edu/undergraduate/faa/academic-units/school-art-design/art-history-minor)
- Minor in Community Based Art Education (http://catalog.illinois.edu/undergraduate/faa/academic-units/school-art-design/community-based-art-ed-minor)

ART Class Schedule (https://courses.illinois.edu/schedule/DEFAULT/DEFAULT/ART)

Art Courses

ART 100 **Understanding Visual Culture** credit: 3 Hours.
Interdisciplinary methods in recognizing and understanding meaning of a wide range of visual messages in the arts, design, and culture, with emphasis on critical thinking and analysis. Topics include: visual perception, visual persuasion, the visual interpretation of time and space, humor. Contemporary art and design are explored through the use of semiotics and historical, cultural and ethical aesthetic and technical perspectives.

This course satisfies the General Education Criteria for: Humanities - Lit Arts

ART 102 **Drawing for Non-Majors** credit: 3 Hours.
Students will work with a wide variety of drawing materials, methods and strategies in a studio art context. Students will explore drawing concepts, form, and technique through production and critique of artworks, as well as address theories and histories of visual representation through readings and discussion. Students with little or no background in visual art are encouraged to participate as well as those who may have significant knowledge and experience. Not open to students majoring in art and design. Additional fees may apply. See Class Schedule.

This course satisfies the General Education Criteria for: Humanities - Lit Arts

ART 103 **Painting for Non-Majors** credit: 3 Hours.
Students will work with a wide variety of painting materials, methods and strategies in a studio art context. Students will explore painting concepts, form, and technique through production and critique of artworks, as well as address theories and histories of visual representation through readings and discussion. Students with little or no background in visual art are encouraged to participate along with those who have significant knowledge and experience. Additional fees may apply. See Class Schedule.

This course satisfies the General Education Criteria for: Humanities - Lit Arts

ART 104 **Sculpture for Non-Majors** credit: 3 Hours.
Students will work with a wide variety of sculptural materials, methods and strategies in a studio art context. Students will explore sculpture concepts, form, and technique through production and critique of artworks, as well as address theories and histories of visual representation through readings and discussion. Students with little or no background in visual art are encouraged to participate along with those who may have significant knowledge and experience. Additional fees may apply. See Class Schedule.

This course satisfies the General Education Criteria for: Humanities - Lit Arts

ART 105 **Visual Design for Non-Majors** credit: 3 Hours.
This course utilizes lectures, exercises, and projects to help students heighten their visual literacy, improve their ability to communicate in an increasingly visually oriented world, and gain a better understanding of the processes and methodologies that designers use. Additional fees may apply. See Class Schedule.

This course satisfies the General Education Criteria for: Humanities - Lit Arts
ART 140  Introduction to Art  credit: 3 Hours.
A creative and expressive exploration of multiple art media, including but not limited to drawing, painting and design elements. This course is an introduction to the art making process with weekly interactive lectures and hands on studio sections. Additional fees may apply. See Class Schedule. Not open to students in art and design and architecture. This course satisfies the General Education Criteria for: Humanities - Lit Arts

ART 150  Introduction to Drawing  credit: 2 Hours.
This is an introductory drawing course with an emphasis on heightening visual awareness and utilizing basic elements of technique and concept. Media such as pencil and charcoal will be used through a variety of technical and conceptual exercises. This course is designed for students who have little to no prior experience with drawing. Approved for Letter and S/U grading. May be repeated in separate terms up to 4 hours. Prerequisite: Enrollment is restricted to students of Living Learning Communities and minors in Art + Design.

ART 151  Black & White Film Photography  credit: 3 Hours.
Course offers a foundation in black & white film photography. Camera use, film exposure & processing, and printing processes will be explained and demonstrated. Provides a technical & conceptual understanding of photography as a visual medium for expression and communication of ideas. Approved for Letter and S/U grading. May be repeated in separate terms up to 6 hours. Prerequisite: Enrollment is restricted to students in Living Learning Communities and minors in Art + Design.

ART 152  Experimental Photography  credit: 3 Hours.
Introduces students to a variety of alternative photographic media and image making practices, including: photograms, pinhole cameras and paper negatives, Diana medium format cameras, orthochromatic film, cyanotype and VanDyke brown printing, solarizing/specialty print developers and print toners. Approved for both Letter and S/U grading. May be repeated in separate terms up to 6 hours. Prerequisite: Enrollment is restricted to students in Living Learning Communities and minors in Art + Design.

ART 153  Digital Photography Seminar  credit: 2 Hours.
Course offers a foundation in digital photography. Camera use and digital editing will be explained and demonstrated. Elements of visual composition for effective photographs will also be included. Course is taught as a service-learning project with the Champaign County Humane Society. Weekly field trips to photograph at CCHS are a component of the class schedule. Approved for both Letter and S/U grading. May be repeated in separate terms up to 4 hours. Prerequisite: Enrollment is restricted to students of Living Learning Communities and minors in Art + Design.

ART 154  Digital Video  credit: 2 Hours.
This is an introductory course for those who have little or no experience working in digital video formats. Students will explore the tools and techniques of moving image production through individual and team projects, as well as view and discuss existing films and videos. Students will learn basic camera functions and the use of professional editing programs for video and sound. Projects will focus on the creation of time-based media with an emphasis on technique, documentation, narrative, and context. Approved for both Letter and S/U grading. May be repeated in separate terms up to 4 hours. Prerequisite: Enrollment is restricted to students of Living Learning Communities and minors in Art + Design.

ART 155  Introduction to Graphic Design - Unit One  credit: 3 Hours.
This course introduces non-graphic design majors to visual literacy, composition, and the creative process. Students will solve real world visual communication problems in a hands-on studio environment using Adobe Creative Suite (Illustrator, Photoshop, and InDesign). Students will receive instruction in the elements of visual grammar and establish a foundation for visual literacy based on design principles. Using hands-on exercises and problem-solving projects, students will work through the creative process and learn industry standards necessary to function in today's commercial art field. Approved for Letter and S/U grading. Prerequisite: Enrollment is restricted to students of Living-Learning communities and minors in Art + Design.

ART 191  Unit One Studio/Seminar  credit: 1 to 3 Hours.
Topics vary; consult Unit One office. Approved for both letter and S/U grading. May be repeated if topics vary.

ART 199  Undergraduate Open Seminar  credit: 1 to 5 Hours.
Additional fees may apply. See Class Schedule. May be repeated.

ART 201  Art in Early Childhood  credit: 2 Hours.
Philosophical and practical foundations for teaching art in early childhood settings. Lectures, discussions and class activities focus on the value of art in the curriculum, artistic development and instruction, observation and guided teaching practice. Additional fees may apply. See Class Schedule. Prerequisite: Not open to students majoring in art and design.

ART 202  Art in the Elementary Grades  credit: 2 Hours.
Introductory laboratory experiences with the elements of design in the visual arts and with processes, materials, and activities appropriate for the elementary grades. Additional fees may apply. See Class Schedule. Prerequisite: Not open to students majoring in art and design.

ART 205  Experience & Meaning in Design  credit: 3 Hours.
Introduces students to the cultural impact of graphic design by connecting graphic design theory to the everyday experience of meaningful design. Graphic design will be studied as a mediating factor between culture and cognitive processing. The course utilizes a weekly pattern of assigned readings, online presentations, design assignments delivered online, and peer review. The reading and presentations will connect the students to major concepts. The assignments will allow students to demonstrate understanding of those concepts. This course satisfies the General Education Criteria for: Social Beh Sci - Beh Sci Cultural Studies - Western

ART 206  Mining the University/Community  credit: 3 Hours.
Mining the University/Community is an hybrid/online course allowing students to assemble their own intellectual experience by finding and attending creatively-stimulating public events outside of their majors. Students are charged to find challenging events each week (lectures, performances, screenings, discussions of intellectual value), contribute these 'finds' to a class calendar full of possibilities, attend one of those events and then post a written evaluation of their chosen event each week to the class blog on Compass. Each student creates a collection of 14 different intellectual experiences with observations and responses shared with all class members as well as a final class post to summarize the evolution of the collection.
ART 208 Waste Not! Environmental Impact credit: 3 Hours.
The course will explore the social and environmental impacts of art-making practices that rely heavily on computer and Internet technologies. We will examine the wide range of artistic practices that employ computer and internet technologies and will introduce students to artists and artistic practices that criticize computer and Internet technologies and their impacts. Students will research the source of materials and labor used to manufacture computer and Internet related technologies, the facilities that support the infrastructure of the Internet and the social, political and economic systems that impact end of life management of electronic waste. From this base of research, students will employ digital or Internet technologies to produce a final project that explores how they understand the impact of their use of these technologies in scholarly pursuits including research, writing and making art.
This course satisfies the General Education Criteria for:
Humanities - Lit Arts

ART 210 Special Topics for Non-Majors credit: 3 Hours.
Allows students to explore a revolving series of genres, specializations, and/or interdisciplinary practices. Possible subjects include, but are not limited to, site-specific public art, recycled and sustainable materials, performance, sound, or emerging technology. Topics and subject matter to be published in course listings. May be repeated to a maximum of 6 hours in separate terms.

ART 221 Visual Culture of Fandoms credit: 3 Hours.
The course will involve writing and art making as two modes of interpretation and response to mediated imagery. We will consider the idea that students may become so closely entwined with their own fandoms that it affects their sense of self, personal/societal relationships, and memory. We will also focus on the importance of imagination in creating/sustaining fandoms and fan art. The framework of this course will be supported by academic literature on fandoms as well as visual methodologies. Students will briefly learn about elements and principles of design, the codes and conventions that structure the image; the viewers and how they interpret or experience the image; and the contexts in which an image is exhibited and viewed.
This course satisfies the General Education Criteria for:
Humanities - Lit Arts

ART 240 Learning Through Contemporary Art credit: 3 Hours.
By looking at how contemporary artists research, strategize, and make, students in this class will learn about arts-based approaches to research, study, and learning. Students will respond to the work examined through their own video production instead of traditional writing.
This course satisfies the General Education Criteria for:
Humanities - Lit Arts

ART 280 Exploring Visual Culture credit: 3 Hours.
Introduces key concepts for understanding the wide range of imagery that has come to characterize contemporary everyday life in the 21st century. Explores concepts drawn from the literature of visual culture studies. Analyzes images from popular culture, fine arts, and vernacular arts, with contemporary mass media, such as music videos and television dramas, being considered alongside historical paintings and sculpture.
This course satisfies the General Education Criteria for:
Humanities - Lit Arts
Cultural Studies - Western

ART 299 Special Topics in Art credit: 1 to 3 Hours.
Topics and subject matter to be published in course listings. Additional fees may apply. See Class Schedule. May be repeated in separate terms to a maximum of 12 hours. Prerequisite: Sophomore standing.

ART 310 Design Thinking credit: 3 Hours.
Introduces design literacy and promotes an understanding of the field of contemporary design. Explores design thinking as a common thread that connects all disciplines concerned with the making of things, the solving of problems, and the organization of information. Through a series of lectures, case studies, and simple design projects, this course offers an extensible framework of tools and strategies that can be applied across multiple disciplinary boundaries.
This course satisfies the General Education Criteria for:
Humanities - Lit Arts

ART 350 Writing with Video credit: 3 Hours.
Students will engage in a comprehensive exploration of creative inquiry, self-reflection, social engagement, and media production. They will adapt the basic, traditional principles of critical writing and analysis, to communicate effectively using image production and post-production. Directed writings in concert with video production projects will allow students to experience an integrated process of thinking, creating, and problem-solving.
This course satisfies the General Education Criteria for:
Humanities - Lit Arts
Cultural Studies - Western

ART 375 Capstone Studio for Non-Majors credit: 3 Hours.
Non-majors with prior studio experience will identify and pursue project-based creative work, either individually or as part of a collaborative team. Students work closely with the instructor to identify individual interests and formulate a suitable semester-long project. Prerequisite: Two prior studio courses.

ART 499 Special Topics in Art credit: 1 to 4 Hours.
Topics and subject matter to be published in course listings. Additional fees may apply. See Class Schedule. 1 to 3 undergraduate hours. 1 to 4 graduate hours. May be repeated in the same term to a maximum of 6 undergraduate hours or 6 graduate hours. May be repeated in separate terms to a maximum of 9 undergraduate hours or 12 graduate hours. Prerequisite: Senior standing or consent of instructor.

ARTD Class Schedule (https://courses.illinois.edu/schedule/DEFAULT/DEFAULT/ARTD)

Art---Design Courses

ARTD 101 Introduction to Industrial Design credit: 3 Hours.
Introduction to problem-finding and problem-solving processes in the design of products. This course teaches foundational industrial design skills, methods, philosophies, and design thinking. Creation of 3-dimensional products begins with a simplified design process, adding steps until a final project is completed that incorporates all components of the design process. This course satisfies the 3D requirement in the new Art + Design Foundations curriculum. Additional fees may apply. See Class Schedule. Prerequisite: For Art + Design majors only.

ARTD 151 Introduction to Graphic Design credit: 3 Hours.
An introductory course for students considering graphic design as their major. This course teaches design as a critical thinking and problem solving process that will be applied to class projects. Topics will include principles of visual perception, visual communication theory, precedents in design history, and technical skills common to the practice of graphic design and which relate to image making, surface design, typography, layout, design systems and their applications. This course satisfies the 2D requirement for the new Art + Design Foundation curriculum. Additional fees may apply. See Class Schedule. Prerequisite: For art and design majors only.

Information listed in this catalog is current as of 09/2017
ARTD 160  The Image World  credit: 3 Hours.
Explores photography and video as the most powerful media in today’s
image-saturated world. Students will look at, think about, discuss, and
write about a diverse array of photography and video. They will study
examples of historical and contemporary art, design, journalism and
advertising, in various and numerous contexts. Students will make
their own images, create their own videos, conduct visual research,
and produce media-based projects. Students will also build their own
individual social media sites for sharing their work with both their
classmates and the world. This course satisfies the 2D requirement in
the new Art+Design curriculum. Additional fees may apply. See Class
Schedule. Prerequisite: For Art+Design majors only.

ARTD 201  Industrial Design I  credit: 4 Hours.
Introduction to the creative process and methods involved in industrial
design; research, modeling, form giving, prototyping and communication
with emphasis on user centered design. Projects of escalating scale and
complexity complemented by lectures and demonstrations. Additional
fees may apply. See Class Schedule. Prerequisite: ARTD 201. Concurrent
registration in ARTD 224 or ARTD 225.

ARTD 202  Industrial Design II  credit: 4 Hours.
Studio design problems of increasing complexity involving structures
and mechanisms. Lectures and discussions to explore design issues
affecting contemporary culture and aesthetics perceptions. Additional
fees may apply. See Class Schedule. Prerequisite: ARTD 201. Concurrent
registration in ARTD 224 or ARTD 225. Sophomore standing in Industrial
Design major.

ARTD 209  Chado (The Way of Tea)  credit: 3 Hours.
Explores the Japanese Tea Ceremony and its relevance to everyday life.
Students will acquire a better understanding of Japanese culture and
a new appreciation of their own cultures through the study of the Tea
Ceremony and the Zen worldview that informs it. Additional fees may
apply. See Class Schedule.
This course satisfies the General Education Criteria for:
Cultural Studies - Non-West

ARTD 215  Introduction to Typography  credit: 3 Hours.
This introductory studio functions as a survey of media-based
affordances on typography. Students relate typographic form to reading
conventions and reader expectations, as well as human cognitive and
perceptual limitations. Internal consistency is established as a primary
criterion for quality in design solutions. Additional fees may apply. See
Class Schedule. Prerequisite: Sophomore standing in graphic design
curriculum or consent of instructor.

ARTD 216  Introduction to Image Making  credit: 3 Hours.
This introductory studio functions as a survey of representational
strategies through image reproduction technology. Discussions center
around the reader’s construction of meaning through still and moving
images. Students develop an authorial voice in visual practice. Additional
fees may apply. See Class Schedule. Prerequisite: Sophomore standing in
graphic design curriculum or consent of instructor.

ARTD 217  Graphic Design for Non-Majors  credit: 3 Hours.
Introduces students to the field of graphic design in theory and practice.
Examines what graphic designers make and the methods that are
employed in contemporary design practice. Emphasis is placed on the
organization and visual presentation of relevant content across media
and their effect within systems. Additional fees may apply. See Class
Schedule. Prerequisite: Sophomore standing in graphic design and
ARTD 215.

ARTD 218  Intro to Web Technologies  credit: 2 Hours.
This half semester, fully online course introduces students to the
standards-based languages of the web (HTML, CSS, and JavaScript)
through directed study, quizzes, and technically oriented design
exercises.

ARTD 222  Typographic Practice  credit: 3 Hours.
This introductory studio functions as a survey of typographic practice
across media platforms. Students relate typographic form to reading
conventions and reproduction technologies. Additional fees may apply.
See Class Schedule.

ARTD 225  Design Drawing  credit: 3 Hours.
Introduction to rapid drawing methods and tools used by designers.
Focuses on theory and application of orthographic and perspective
drawing for communication of design ideas. Additional fees may
apply. See Class Schedule. May be repeated to a maximum of 6 hours.
Prerequisite: Concurrent registration in ARTD 201 or ARTD 202.

ARTD 228  Computer Applications  credit: 3 Hours.
Concepts, methods and applications of computer-aided industrial design
to the design of products for mass manufacture. Rendering and lighting
techniques to communicate product forms. Additional fees may apply.
See Class Schedule. Prerequisite: Industrial Design major, sophomore
standing or consent of instructor. Concurrent registration in ARTD 201 or
ARTD 202.

ARTD 230  Design Thinking/Need-Finding  credit: 3 Hours.
Design thinking, a term with origins in industrial design practice,
describes a human-centered approach to design and innovation in
products and services, addressing the tri-partite requirements of
feasibility, desirability and viability. With this focus on determining user
needs, a variety of processes, including observation, empathy, ideation,
prototyping and modeling, are used to discover people’s needs and
opportunities for design thinking, along with the communication of
design outcomes by diagrammatic and narrative means. Design thinking
is best done in teams, hence the project team basis for this course. This
course concentrates on need-finding rather than the full resolution of
design proposals. Same as TE 230. Additional fees may apply. See Class
Schedule. Prerequisite: For Art+Design or Engineering majors only.

ARTD 240  eWaste: Sustainable Design  credit: 3 Hours.
Examines the topics of electronic waste, or eWaste, within the context
of sustainable design. Students will learn about sustainable and "green"
electronic product design practices and develop the ability to assess
a variety of products according to these criteria. Case studies will be
supplemented by assigned readings, directed writing, and group
discussion.
This course satisfies the General Education Criteria for:
Humanities - Lit Arts

ARTD 251  Graphic Design Toolbox  credit: 2 Hours.
This studio introduces students to the field of graphic design in theory
and practice. The course examines what graphic designers make and the
methods that are employed in contemporary design practice. Emphasis
is placed on the organization and visual presentation of relevant content
across media and their effect within systems.

ARTD 260  Basic Photography  credit: 3 Hours.
Investigates basic image making and meaning. Student works with digital
camera, exposure meter and learns digital printing. Student must furnish
camera. Additional fees may apply. See Class Schedule. Prerequisite:
Freshman standing in Art and Design or in Art History major or minor; or
consent of instructor.
ARTD 261  Photography II credit: 3 Hours.
Uses digital process to express content with emphasis on the development of a personal aesthetic. Student must furnish camera. Additional fees may apply. See Class Schedule. Prerequisite: ARTD 260. For Art majors only.

ARTD 262  View Camera credit: 3 Hours.
Includes work with camera movements, exposure, black and white film development and basic wet process silver printing as tools of creative expression. Most equipment furnished. Additional fees may apply. See Class Schedule. May be repeated in separate terms to a maximum of 6 hours. Prerequisite: ARTD 261 or consent of instructor.

ARTD 263  Digital Photographic Output credit: 3 Hours.
Explores the potential of color printing and output in digital media as a form for creative expression. Student must furnish camera. Additional fees may apply. See Class Schedule. May be repeated in separate terms to a maximum of 6 hours. Prerequisite: ARTD 260.

ARTD 270  Design Methods credit: 3 Hours.
A hybrid studio and seminar that introduces students to the principles and process of human-centered design through a focus on research and observation outside of the studio. This approach will allow students to address the social and cultural contexts in which designers intervene. Through a series of exercises and projects, students will begin to develop competencies in conduction research in specific environments in order to inform and inspire the direction of their design projects. Students will also learn how to iterate design solutions and prototypes based on expert input, testing and user feedback. Students will better understand and articulate the tools and methodologies shared by all design disciplines as it relates to a variety of actions and outcomes: visual communication and the design objects, services, interactions and experiences. Additional fees may apply. See Class Schedule.

ARTD 299  Spec Topics in Design Courses credit: 1 to 5 Hours.
Topics and subject matter to be published in course listings. Additional fees may apply. See Class Schedule. May be repeated to a maximum of 6 hours in a semester, to a maximum of 12 total hours. Prerequisite: Sophomore standing in Art and Design.

ARTD 301  Industrial Design III credit: 4 Hours.
Design of user centered products for mass production; experience in the iterative problem solving processes and methods. Addresses practical constraints such as sustainability, environmental factors/ergonomics, manufacturing and materials, social and political and economic. Additional fees may apply. See Class Schedule. Prerequisite: ARTD 202.

ARTD 302  Industrial Design IV credit: 4 Hours.
Industrial design problems of increasing complexity, scope and size. Continuation of ARTD 301. Additional fees may apply. See Class Schedule. Prerequisite: ARTD 301.

ARTD 310  Intermediate Graphic Design I credit: 3 Hours.
This intermediate studio expands student knowledge of contemporary research methodologies that focus on user experience, collaboration, sustainability, and social responsibility. Projects are designed to provide students with the basic knowledge to become agents of positive social and commercial change. Additional fees may apply. See Class Schedule. Prerequisite: Junior standing in graphic design curriculum and ARTD 215, ARTD 216, and ARTD 217.

ARTD 311  Intermediate Graphic Design II credit: 3 Hours.
This intermediate studio tasks student teams analyze a system of designed products or services and propose/manage an intervention strategy. Students develop inclusive practices with stakeholders, who are addressed with empathy as co-creators. This topic studio changes in content with each semester. Additional fees may apply. See Class Schedule. Prerequisite: Junior standing in graphic design curriculum and ARTD 310.

ARTD 318  Digital Interaction credit: 3 Hours.
This studio explores the construction of compelling user experiences that incorporate the use of digital media. Students investigate both the theoretical and practical aspects of interaction through exercises involving information architecture, interface design, and creative code. Additional fees may apply. See Class Schedule. Prerequisite: Junior standing in graphic design or consent of instructor.

ARTD 326  Sustainability & Manufacturing credit: 3 Hours.
Exploration of environmental origins, theory and practice of sustainable product design. Environmentally-responsive design methodologies and topics such as industrial ecology, dematerialization, design for disassembly, design for recycling and life-cycle assessment. Additional fees may apply. See Class Schedule. Prerequisite: Junior standing in Art and Design or consent of instructor.

ARTD 328  Human-Centered Product Design credit: 3 Hours.
Principles of human-centered design and usability applied to products, product systems, and product environments to enhance the user experience; strategies to enhance independent learning for professional development, to further research, and to acquire new skills. Additional fees may apply. See Class Schedule. Prerequisite: Junior standing in Art and Design or consent of instructor.

ARTD 333  Type & Image credit: 3 Hours.
This studio extends typographic study with representational strategies for image reproduction technology. Students engage in practices for incorporating existing and created imagery into typographic systems. Additional fees may apply. See Class Schedule. Prerequisite: ARTD 222.

ARTD 351  Graphic Design Inquiry credit: 1 to 4 Hours.
A series of topical studios that touch upon the myriad practices of graphic design. Students produce and analyze form and content involving information architecture, interface design, and creative code. The theoretical and practical aspects of interaction through exercises that incorporate the use of digital media. Students investigate both the theoretical and practical aspects of interaction through exercises involving information architecture, interface design, and creative code. Additional fees may apply. See Class Schedule. May be repeated up to 8 hours.

ARTD 360  Photography III credit: 3 Hours.
Explores creative expression through various media but primarily photography. Students select format based on prior experience; group critiques held weekly; initial opportunity to experiment in personally selected directions and assignments which will be refined and amplified in ARTD 460. Additional fees may apply. See Class Schedule. May be repeated to a maximum of 12 hours. Prerequisite: Junior standing in Photography or consent of instructor.

ARTD 362  Photography Workshop credit: 3 Hours.
Advanced course on a special topic: see Class Schedule section note for description. Additional fees may apply. See Class Schedule. May be repeated to a maximum of 12 hours. Prerequisite: Junior or senior standing in art and design, or consent of instructor based upon announced criterion that varies with topic.

Information listed in this catalog is current as of 09/2017
ARTD 363  RAW Photography  credit: 3 Hours.
An advanced Photoshop course for the student interested in a digital approach to Fine Art Photography. Students will explore the use and conversion methods of the RAW digital process, and learn how to extract, control, and enhance digital image files. Over the course of the semester, an effective and personal workflow within the Photoshop environment will be developed. Access to a digital SLR camera is required. Additional fees may apply. See Class Schedule. May be repeated in separate terms to a maximum of 6 hours. Prerequisite: Junior or above standing in Art and Design, or consent of the instructor. ARTD 260 and ARTD 261 are suggested.

ARTD 371  Graphic Design Practicum  credit: 2 Hours.
This analytical studio prepares students for entry into the field of graphic design. Professional practice is parsed into areas of opportunity, to which students ultimately align themselves and by which they structure their preparatory endeavors. Additional fees may apply. See Class Schedule. Prerequisite: ARTD 207 and ARTD 333. For majors only.

ARTD 391  Special Problems in Design  credit: 1 to 4 Hours.
Directed independent creative activity or research. Additional fees may apply. See Class Schedule. May be repeated to a maximum of 6 hours. Prerequisite: Junior standing in Art and Design; and consent of instructor, advisor, and associate director of the School. A contract must be completed & approved by the instructor & advisor. Must be Junior. 3.3 GPA, & only 6 hours total Ind. Study.

ARTD 393  Contemporary Art and Ideas  credit: 3 Hours.
Advanced study of photographic issues and the creative process. Discusses creativity, aesthetics, criticism, and current imagery, as well as photography’s relationship to other media. Additional fees may apply. See Class Schedule. May be repeated to a maximum of 6 hours. Prerequisite: Junior standing in Photography or consent of instructor.

ARTD 399  Internship in Design  credit: 1 to 4 Hours.
Internships to be pre-approved for variable credit. Students will be required to document work completed during the internship with verification of supervisor. Supervisor will also be required to fill out a questionnaire either by mail or on-line. Faculty members will assess work and questionnaires to assign a grade. Approved for S/U grading only. Prerequisite: Junior standing in School of Art and Design.

ARTD 401  Industrial Design V  credit: 4 Hours.
Advanced design projects in the context of the business environment in which product design and development takes place; marketing, branding, merchandizing, entrepreneurship within the context of globalized marketing and manufacturing. Additional fees may apply. See Class Schedule. 4 undergraduate hours. 4 graduate hours. Prerequisite: ARTD 302.

ARTD 402  Industrial Design VI  credit: 4 Hours.
Capstone project integrating all aspects of the design process from concept through final design, documentation and presentation; reconciliation of user centered constraints such as socio-economic, environmental-sustainability, manufacturability, health and safety and ethical. Standard approach that of an entry level industrial design professional. Additional fees may apply. See Class Schedule. 4 undergraduate hours. 4 graduate hours. Prerequisite: ARTD 401.

ARTD 410  Advanced Graphic Design I  credit: 4 Hours.
This advanced studio challenges students to seek and define problems within a shared topic. Emphasis is placed on the articulation of self-initiated narratives and consequent development of appropriate design strategies. This studio promotes a deeper understanding of design as a change agent within societal and economic systems that will lead to a comprehensive plan for the capstone project undertaken in ARTD 411. Additional fees may apply. See Class Schedule. 4 undergraduate hours. 4 graduate hours. Prerequisite: ARTD 311 and senior standing in graphic design; for graduate credit - consent of graphic design program chair.

ARTD 411  Advanced Graphic Design II  credit: 4 Hours.
This capstone studio continues design investigations in the interest of understanding and confidently articulating individual interests and abilities. This studio also focuses on the refinement of a comprehensive portfolio; self, peer, faculty, and outside review of student work; and an enhanced study of the field in preparation for professional practice. Additional fees may apply. See Class Schedule. 4 undergraduate hours. 4 graduate hours. Prerequisite: ARTD 410 and senior standing in graphic design; for graduate credit - consent of graphic design program chair.

ARTD 415  Ninth Letter  credit: 3 or 4 Hours.
Students develop, design, and produce issues of the national literary and arts journal, Ninth Letter. Also involves students in curating and designing content for the companion website, ninthletter.com. Additional fees may apply. See Class Schedule. 3 undergraduate hours. 4 graduate hours. May be repeated to a maximum of 6 undergraduate hours and 8 graduate hours. Prerequisite: Consent of instructor.

ARTD 418  Digital Interaction Sandbox  credit: 2 Hours.
This advanced studio immerses students in design investigations that stimulate awareness of emergent digital interaction paradigms. Potential areas of exploration include design and development for both mobile devices and interactive environments. Additional fees may apply. See Class Schedule. 2 undergraduate hours. 2 graduate hours. Prerequisite: ARTD 318. Junior standing.

ARTD 420  Disability Design  credit: 3 Hours.
Focuses on user-oriented, collaborative approaches to designing new products and services, with special emphasis on designing for people with disabilities. Students gain an understanding of the product development process by exploring empathic design research approaches, while working directly with prospective clients. Course work centers on designing products for mass production, and on recognizing opportunities to re-engineer existing products. 3 undergraduate hours. 3 graduate hours. Prerequisite: Junior standing.

ARTD 426  Product Innovation  credit: 3 Hours.
Presents an overview of the product development process from concept generation to design for manufacturing and project management. Emphasis on product definition, innovation, the early phases of development and the role of designer in new product development. 3 undergraduate hours. 3 graduate hours.

ARTD 444  Typographic Systems  credit: 3 or 4 Hours.
Students engage with complex typographic systems across varied media in a studio setting. Additional fees may apply. See Class Schedule. 3 undergraduate hours. 4 graduate hours. Prerequisite: ARTD 318 and ARTD 333. Junior standing required.
ARTD 445  Seminar in Design  credit: 3 or 4 Hours.
Investigation of special problems and current topics in industrial and/or graphic design. Students will conduct original research which will be shared through papers, presentations, and discussions. Additional fees may apply. See Class Schedule. 3 undergraduate hours. 4 graduate hours. May be repeated in separate terms to a maximum of 12 undergraduate hours or 16 graduate hours. Prerequisite: Junior standing in Art and Design or consent of instructor.

ARTD 448  Professional Design Practice  credit: 3 Hours.
Concentrates on developing presentation and communication skills that form the basis of a successful design career. Students will engage in portfolio reviews, plan and install exhibitions, prepare client presentations, and rehearse job interviews. Written work will include CV preparation. Emphasis will be placed on familiarizing students with professional practices and contexts. 3 undergraduate hours. No graduate credit.

ARTD 451  Graphic Design Problems  credit: 1 to 4 Hours.
A series of topical studios that present complex problems of graphic design practice. Individual sections address professional, theoretical, or exploratory problems. Media engagement varies across sections. Additional fees may apply. See Class Schedule. 1 to 4 undergraduate hours. 1 to 4 graduate hours. May be repeated up to 8 hours in the same term and 12 hours in separate terms. Prerequisite: ARTD 333.

ARTD 452  Interaction Design Problems  credit: 1 to 4 Hours.
This series of topical studios presents complex problems of user experience through interactive media. Individual sections address professional, theoretical, or exploratory problems. Technological engagement varies across sections. 1 to 4 undergraduate hours. 1 to 4 graduate hours. Prerequisite: ARTD 222 and ARTD 318.

ARTD 460  Advanced Photography  credit: 3 Hours.
Concentrated use of photographic processes for creative expression with emphasis on professionalism and the production of a photographic portfolio. Additional fees may apply. See Class Schedule. 3 undergraduate hours. 3 graduate hours. May be repeated to a maximum of 6 hours. Prerequisite: Senior standing in Photography, or consent of instructor.

ARTD 471  Graphic Design Capstone  credit: 3 Hours.
Students in this advanced studio articulate individual interests and conduct corresponding investigations to develop specialized expertise. The coursework represents the student’s final preparation for practice in graphic design. Additional fees may apply. See Class Schedule. 3 undergraduate hours. No graduate credit. Prerequisite: ARTD 444 and ARTD 451. For majors only.

ARTD 490  Senior Honors  credit: 2 to 5 Hours.
Independent creative activity, guided study, or research for honors. 2 to 5 undergraduate hours. No graduate credit. May be repeated to a maximum of 5 hours. Prerequisite: Senior standing in Industrial Design, a cumulative grade point average of 3.0, and consent of instructor and department.

ARTD 499  Special Topics in Design  credit: 1 to 4 Hours.
Topics and subject matter to be published in course listings. Additional fees may apply. See Class Schedule. 1 to 3 undergraduate hours. 1 to 4 graduate hours. May be repeated as topics vary to a maximum of 9 undergraduate hours or 12 graduate hours. Prerequisite: Senior standing or consent of instructor.

ARTE 201  Art, Design, and Society  credit: 2 Hours.
This course provides an introductory forum for beginning artists, designers, art historians, and art educators to think through the motivation(s) behind their/our creative work(s), research, and practices. Through topical examinations of contemporary art, craft, design, art history scholarship, art education scholarship, and interdisciplinary projects, developing artists will sift through pertinent issues around sustainability, ethics, ecologies, pedagogies, and civic engagement in order to inform our own burgeoning motivations and creative practices. Additional fees may apply. See Class Schedule. Prerequisite: For Art +Design majors only.

ARTE 202  Methods of Teaching Art  credit: 3 Hours.
Considers how competencies identified by the Illinois State Board of Education and the National Art Education Association inform the development of knowledge, dispositions, and resources for teaching art in a culturally diverse society, with particular attention to current theories and approaches to teaching art in Pre-School to Grade 12 settings. Emphasis is placed on professional development and reflective practices that engage inquiry-based teaching strategies. Teaching strategies for both making and appraising images are emphasized. Additional fees may apply. See Class Schedule.

ARTE 203  Everyday Arts Lab  credit: 3 Hours.
This class examines community-based art projects that partner undergraduates with youth (K-12) in non-university settings including community centers and schools. Through this course, students will design and teach arts and public engagement projects. They will explore their identities as artists, educators, and citizens. Students will learn how to assess impact of their projects and teaching. The course welcomes all students; no prior teaching or community-based education experience necessary. Additional fees may apply. See Class Schedule.

ARTE 204  Practicum Teaching Experience  credit: 4 Hours.
Provides undergraduate and graduates seeking certification in Art Education structured and supervised teaching experience in the Saturday Art School program, held 10 Saturday mornings during the semester. Professional development in personal communication skills, lesson plan delivery, organizational abilities, use of technology in instruction, and art classroom management will comprise the goals of the course. Must be taken in conjunction with ARTE 203. Additional fees may apply. See Class Schedule. Prerequisite: ARTE 202.

ARTE 250  Museums in Action  credit: 3 Hours.
Considers how scholarly discourse in museum interpretation and educational program development are translated into practices that engage culturally diverse audiences. Readings, research, and professional activities provide students with opportunities for examination of museum interpretive practices, programming decisions, and public engagement activities, along with analysis of Krannert Art Museum’s presence on the university campus, in the larger community, and on the World Wide Web.

Information listed in this catalog is current as of 09/2017
ARTE 299  Spec Topics in Art Education  credit: 3 Hours.
Topics and subject matter to be published in course listings. Additional fees may apply. See Class Schedule. May be repeated to a maximum of 6 hours in a semester or, to a maximum of 12 total hours. Prerequisite: Sophomore standing in Art and Design.

ARTE 301  Early Field Art Teaching  credit: 3 Hours.
Early field experience in local elementary schools one half day weekly; includes identification, instruction, methods, and practicum on the psychology of the exceptional child. Additional fees may apply. See Class Schedule. Prerequisite: ARTE 203 and ARTE 204; Art education majors only.

ARTE 302  Public School Art Programs  credit: 3 Hours.
The selection and arrangement of content for different educational levels; study and evaluation of curricula, equipment, and supplies; and program supervision. Additional fees may apply. See Class Schedule. Prerequisite: ARTE 301 or junior standing in art, or consent of instructor.

ARTE 350  Creative Dance for Children  credit: 3 Hours.
Same as DANC 350 and HDFS 361. See DANC 350.

ARTE 391  Independent Study  credit: 1 to 4 Hours.
Directed independent research or creative activity. Additional fees may apply. See Class Schedule. May be repeated to a maximum of 6 hours. Prerequisite: Junior standing in art and design; and consent of instructor, advisor, and associate director of the School.

ARTE 401  Teaching Seminar  credit: 4 Hours.
Examines responsibilities, methods, and techniques specific to teaching art in elementary and secondary schools; includes the psychology of the exceptional child in conjunction with methods of instruction and student teaching experience. 4 undergraduate hours. 4 graduate hours. Prerequisite: ARTE 302; concurrent registration in EDPR 438 and EDPR 442, art education sections only.

ARTE 402  Artistic Development  credit: 3 or 4 Hours.
Historical and contemporary perspectives on children's artistic development, emphasizing relationships between general intellectual growth and the ability to create and respond to works of art. Additional fees may apply. See Class Schedule. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: Junior standing, and PSYC 100 and EPSY 201.

ARTE 475  Art Exhibition Practices  credit: 3 or 4 Hours.
Explores issues pertaining to the preparation, installation and conservation of visual art. Students will learn how to organize, design, spot and install an exhibition; develop exhibition graphics; address conservation issues; handle works of art; and learn the business of art. Field trips and guest lectures by conservators, preparators, curators and exhibition designers will add further depth to the class. Additional fees may apply. See Class Schedule. 3 undergraduate hours. 4 graduate hours. May be repeated in separate terms to a maximum of 6 undergraduate hours or 8 graduate hours. Prerequisite: Junior standing in Art and Design.

ARTE 480  Popular Visual Culture  credit: 3 or 4 Hours.
Focuses primarily on contemporary popular culture, but also draws upon fine art, folk art, and indigenous art from both the past and the present. Considers the often troubled relationships between the pleasures of visual culture and its ideologies. Students examine the literature of visual culture studies and develop research skills by examining a specific site of visual culture of their own choosing in terms of aesthetic pleasures and ideology including but not limited to sexism, class, ethnicity, religion, homophobia, and xenophobia. Theories of the body, consumerism, and globalization, among others will be considered. Additional fees may apply. See Class Schedule. 3 undergraduate hours. 4 graduate hours. May be repeated in separate terms to a maximum of 6 undergraduate hours or 8 graduate hours.

ARTE 490  Senior Honors  credit: 2 to 5 Hours.
Independent guided research and study for honors. Additional fees may apply. See Class Schedule. 2 to 5 undergraduate hours. No graduate credit. May be repeated to a maximum of 5 hours. Prerequisite: Senior standing in art education, a cumulative grade point average of 3.0; and consent of instructor, advisor, and associate director of the School.

ARTF Class Schedule (https://courses.illinois.edu/schedule/DEFAULT/DEFAULT/ARTF)

Art--Foundation Courses

ARTF 101  Contemporary Issues in Art  credit: 2 Hours.
Exposes the first year student in an interactive lecture/discussion format to contemporary issues and disciplines in the visual arts. Course requirements include attendance of course lectures, field trips, visiting artist presentations, keeping of a journal and the writing of a paper. Additional fees may apply. See Class Schedule.

ARTF 102  Observational Drawing  credit: 3 Hours.
Theory and practice in observational drawing with emphasis on fundamental principles such as mark/line, shape/form, space/composition, linear/perspective, scale/proportion, value/tonal range, and pattern/texture. Additional fees may apply. See Class Schedule. Prerequisite: For art and design majors only.

ARTF 103  Design I  credit: 3 Hours.
Theory and practice in the elements, processes and principles of design. Course content is organized under three headings: COLOR, a study of the visual, material and psychological nature of color; COMMUNICATION, an introduction to the fundamentals of visual communication using primarily digital media; and 3D CRAFT, a survey of fabrication techniques using three-dimensional media. Additional fees may apply. See Class Schedule. Prerequisite: This course is open to Art and Design Majors only.

ARTF 104  Expressive Drawing  credit: 3 Hours.
One of a suite of three drawing courses, this class includes the following drawing concepts: narrative, conceptual, applied, non-objective, format, process, seriality and collage. Additional fees may apply. See Class Schedule. Prerequisite: For art and design majors only.

ARTF 105  Design II  credit: 3 Hours.
Theory and practice in the elements, processes and principles of design. Course content is organized under three headings: RESEARCH, an introduction to methods used in research-driven project; TIME, an examination of the formal and technical aspects of temporal media such as sound, video or animation; and 3D EXPLORATION, a process-driven exploration of three-dimensional space and form. Additional fees may apply. See Class Schedule. Prerequisite: ARTF 103.
ARTF 106  Visualization Drawing  credit: 3 Hours.
This studio course introduces students to the graphic representation techniques of visualization utilized within the fields of design and arts, as well as teaches drawing as a tool for thinking. Lectures and studio projects examine the language of three-dimensional form and deal with a wide range of analysis and representation of form, including mechanical drawing, freehand sketching and various means of rendering. Additional fees may apply. See Class Schedule. Prerequisite: For Art+Design majors only.

ARTF 199  Undergraduate Open Seminar  credit: 1 to 5 Hours.
Additional fees may apply. See Class Schedule.

ARTF 201  Issues in Visual Communication  credit: 2 Hours.
Survey ideas and movements that have had important impact on visual culture over the last century. Readings, discussions, presentations, and research projects, will introduce significant modern and contemporary theories, and the artists and designers who have exemplified and furthered those ideas. Students will gain an understanding of issues that have influenced visual art and design in recent history, improve their ability to analyze images, expand their concepts of how meaning gets attached to images and objects, and increase their ability to engage in debate and discussion about art and design practices.

ARTF 301  Art + Design Matters  credit: 3 Hours.
Students attend a weekly lecture series featuring well-known artists, designers, art historians, and art educators. Provides an opportunity to hear leading contemporary practitioners talk about the ideas, concepts, and agendas behind their work. Lectures are supplemented by weekly online directed writing assignments that further explore issues and ideas raised in the lectures. As a final project, students research and write about a contemporary artist or designer of their choosing. Prerequisite: Junior standing.

ARTH Class Schedule (https://courses.illinois.edu/schedule/DEFAULT/DEFAULT/ARTH)

Art—History Courses

ARTH 110  Introduction to the History of Art and Visual Culture  credit: 3 Hours.
This course introduces participants to foundational questions that shape the disciplines of art history and visual studies. It is not a comprehensive survey. Rather, it provides students critical frames for examining the visual world from various temporal, geographic, and methodological perspectives. Students will investigate the history, interpretation, and criticism of selected cultural objects, images, places, and spaces across time and around the globe.

ARTH 111  Ancient to Medieval Art  credit: 4 Hours.
Development of the visual arts in Western Europe and the Near East in their cultural contexts from prehistoric times until the early fifteenth century; includes Egyptian, Greek, Roman, and medieval art and architecture. Same as MDVL 111.
This course satisfies the General Education Criteria for: Humanities - Lit Arts

ARTH 112  Renaissance to Modern Art  credit: 4 Hours.
Development of the visual arts in Western Europe and the United States in their cultural contexts from the early fifteenth century to the present. This course satisfies the General Education Criteria for: Humanities - Lit Arts

ARTH 113  Introduction to African Art  credit: 4 Hours.
An introduction to the arts of Africa. Sculpture, textiles, architecture, body adornment, and performance will be examined on the basis of aesthetic, religious, political, and social contexts. The main emphasis will be on traditional art, although the course will address many changes and continuities within African art as evidenced in the late 20th century. The course will proceed geographically from western through central to eastern and southern Africa. Videos, music, and museum visits will complement the lectures.
This course satisfies the General Education Criteria for: Cultural Studies - Non-West

ARTH 114  Introduction to East Asian Art  credit: 4 Hours.
Thematic introduction to the visual arts of China and Japan, including calligraphy and painting, woodblock prints, sculpture, gardens and architecture. Same as EALC 114.
This course satisfies the General Education Criteria for: Cultural Studies - Non-West

ARTH 115  Art in a Global Context  credit: 4 Hours.
Introduces students to basic concepts necessary for understanding the visual arts. It orients students to the visual arts in a variety of international contexts, and in particular in our current globalizing world. This course can be used to fulfill either Western or Nonwestern general education categories, but not both.
This course satisfies the General Education Criteria for: Humanities - Lit Arts
Cultural Studies - Non-West
Cultural Studies - Western

ARTH 211  Design History Survey  credit: 3 Hours.
The historical, social and cultural context of design concentrating on manufactured products, communication, media and design from the Industrial Revolution to the present. Lectures, seminars and individual research projects.
This course satisfies the General Education Criteria for: Humanities - Lit Arts

ARTH 215  Greek Art  credit: 3 Hours.
Survey of architecture, sculpture, and painting of the Greek world from the geometric period to the beginning of the Christian era. Same as CLCV 217.

ARTH 217  Development of Ancient Cities  credit: 3 Hours.
Same as CLCV 231. See CLCV 231.
This course satisfies the General Education Criteria for: Humanities - Hist Phil
Cultural Studies - Western

ARTH 218  Ancient Greek Sanctuaries  credit: 3 Hours.
Same as CLCV 232 and REL 232. See CLCV 232.

ARTH 222  Medieval Art  credit: 3 Hours.
The arts of Byzantium and Western Europe from the early Christian era to the Renaissance. Same as MDVL 222.

ARTH 230  Italian Renaissance Art  credit: 3 Hours.
Architecture, painting, and sculpture of Italy during the Renaissance.

ARTH 231  Northern Renaissance Art  credit: 3 Hours.
Architecture, painting, sculpture, and minor arts of Europe outside Italy in the fifteenth and sixteenth centuries. Same as MDVL 231.

ARTH 235  Baroque Art  credit: 3 Hours.
Studies European painting, sculpture, and graphic work during the period 1580 to 1700.

Information listed in this catalog is current as of 09/2017
ARTh 240 Art of the Nineteenth Century credit: 3 Hours.
Architecture, painting, sculpture, and minor arts of France, Germany, Spain, and England in the nineteenth century.

ARTh 241 Modern Art, 1880-1940 credit: 3 Hours.
This course examines the ways in which artists reconceived how art should look and function in response to the many changes — social, political, and technological — that accompanied the modernization of Europe from 1880 to 1940. Topics to be covered include the avant-garde, modernism’s relationship to “primitivism,” pure abstraction, art’s responses to the political upheavals of World War I and the Russian Revolution, the advent of design, and the politics of realism and representation. Although primarily focused in Europe, the course also touches on related modern movements globally.

This course satisfies the General Education Criteria for:
Humanities - Lit Arts

ARTh 242 Art Since 1940 credit: 3 Hours.
The scope of this course begins amidst the devastation and geopolitical shifts that followed World War II and ends with the effects of globalization in the 1990s and 2000s. We will ask the same questions that faced artists and critics in between: Should art focus on its own material processes or open its borders to historical flux? Is it art’s job to create the cultural myths that bind society together, or to deconstruct them? Who participates in modern and contemporary art, and who doesn’t? What kinds of production should be considered art? How are specific formal strategies informed by the perspectives of different subject positions? What politics underwrite them? We will consider, and reconsider, the existing narratives about art during this period with a dual aim: first, to better understand the historical positions of the artists in question, and, second, to piece together a prehistory of the moment in which we currently find ourselves.

ARTh 249 American Visual Humor credit: 3 Hours.
Investigates the mechanics of visual humor in nineteenth-century American visual and material culture, including graphic satire, painting, sculpture, comics, and early film. Considers this material in the context of social and political attitudes, styles of communication, consumer culture, literary comedic strategies, aesthetic theory, and humor theory more generally. Incorporates in-class screenings of contemporary comedians, visits to the Rare Book Room at the University library, and visits to the Krannert Art Museum.

ARTh 250 American Art credit: 3 Hours.
Surveys American art and architecture from the colonial period to the present.

ARTh 257 History of Photography credit: 3 Hours.
Examines a history of photography from its origin to the present, including both documentary and artistic approaches; considers relationships with other arts.

ARTh 260 Graffiti and Murals credit: 3 Hours.
From Bronx walls to the Berlin Wall, from ancient palatial decorations to spray-can art, murals and graffiti have been revolutionary political tools, objects of aesthetic contemplation, and vehicles for identity formation. Primarily a lecture course that examines ancient and early modern cases from different cultures, as well as focusing on modern examples from Latin America and the USA. Same as LLS 260.

This course satisfies the General Education Criteria for:
Humanities - Lit Arts
Cultural Studies - Western

ARTh 299 Spec Topics in Art History credit: 3 Hours.
Special topics in Art History Courses. Topics and subject matter to be published in course listings. May be repeated up to 6 hours in a semester, to a maximum of 12 total hours. Prerequisite: Sophomore standing in Art and Design.

ARTh 310 African Art and Society I credit: 3 Hours.
Introduces the arts of Black Africa, i.e., dance, drama, songs, and poetry, as expressed in a multi-media framework and a social-religious context; surveys the art styles of the Dogon, Senufo, Mende, and Ashanti peoples.

ARTh 312 Central African Art credit: 3 Hours.
A one-semester introduction to the arts of central Africa. Sculpture, pottery, architecture, body adornment, contemporary art, and performance will be examined and discussed on the basis of aesthetic, religious, political, and social contexts. Discusses many changes and continuities within African artistic traditions as evidenced in late twentieth-century urban, popular, and political arts of central Africa. We shall also investigate some central African artistic influences found in African American arts. Same as AFST 312.

ARTh 313 Modern and Contemp African Art credit: 3 Hours.
Examines how multiple "modernisms" emerged from African independence movements, and thereby influenced the development of African and African-American art from the 1960s to the present. Same as AFST 313.

ARTh 342 Arts of Colonial Latin America credit: 3 Hours.
Introduction to the major art historical, stylistic and iconographic developments of several Latin American countries of the late sixteenth through eighteenth centuries. Themes to be investigate include: the pictorial representation of race; indigenous workshops, traditions, and the birth of European art academies; the constructions of gender; as well as the translation of styles. The course includes field trips to local museums and libraries. Previous introductory level art history or Latin American history course recommended. Same as LAST 342.

ARTh 343 Arts of Modern Latin America credit: 3 Hours.
This course is an introduction to the major visual materials, monuments, and critical debates of the arts of Latin America, from the 19th to the early 20th century. It studies a wide range of artistic media, including drawings, paintings, popular prints, performance, photography, film, murals, architecture, and urban planning, especially as they pertain to definitions of “Latin America”. The course pays particular attention to constructions of race and gender in representing the modern nation. Same as LAST 343.

ARTh 344 Spanish Modern Art credit: 3 Hours.
Introduction to the rich visual cultures of Spain beginning with the Bourbon dynasty in the eighteenth century through the early decades of the twentieth century. The course examines a variety of themes: from the mythologized loves of Goya, to the grandeur of canvases recreating Spain’s history; from Spanish Romanticism to the rise of vanguard movements and the advent of Pablo Picasso. 3 undergraduate hours. Prerequisite: Previous introductory level art history course recommended, but not required.

ARTh 345 Realism to Postimpressionism credit: 3 Hours.
Studies European art from 1850 to 1900, with emphasis on French painting.

ARTh 350 American Art 1750-1900 credit: 3 Hours.
Studies the two major directions of art in the United States from independence to the centennial, with focus on major figures and the scientific and philosophical movements which influenced them. Prerequisite: One year of art history or consent of instructor.
**ARTH 351**  Early American Modernism  credit: 3 Hours.  
Examines American art, particularly painting and sculpture, 1876-1940, against its cultural background and the relation of the American artist to Europe in an attempt to isolate the roots of Modernism in the United States. Prerequisite: One year of art history or consent of instructor.

**ARTH 360**  Women and the Visual Arts  credit: 3 Hours.  
Explores the complex interconnections of women with the visual arts in Europe and North America from the classical era to the present, including the modes of artistic production and the representation of women in western society. Same as GWS 360.

**ARTH 391**  Individual Art History Topics  credit: 1 to 4 Hours.  
Directed independent research or creative activity. May be repeated to a maximum of 6 hours. Prerequisite: Junior standing in art and design; and consent of instructor, advisor, and associate director of the School.

**ARTH 395**  Junior Seminar in Art History  credit: 3 Hours.  
Offers Art History majors grounding in the discipline's historiography and exposure to diverse historical methods. Provides students with experience in a range of research techniques as preparation for their Senior Seminar. Prerequisite: Junior standing in Art History curriculum or in Art History minor.

**ARTH 402**  Ways of Seeing in Edo Japan  credit: 3 or 4 Hours.  
Focuses on modes of seeing and technologies of vision manifest in the visual arts of Edo Japan, 1615-1868. At the time, imported European instruments of seeing, such as the microscope, made possible unusual visual experiences; revivals of classical Japanese painting manipulated different ways of recreating and visualizing the past. A variety of themes, organized chronologically, will demonstrate the importance of seeing in painting and calligraphy, ceramics, woodblock prints, and architecture. Same as EALC 402. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: ARTH 114, or equivalent background in Japanese history or literature. Junior standing or consent of instructor.

**ARTH 403**  Word and Image in Chinese Art  credit: 3 or 4 Hours.  
Study of the diverse correlations between verbal texts and visual images in Chinese art and art theory from the twelfth through seventeenth centuries. Same as EALC 403. 3 undergraduate hours. 3 or 4 graduate hours.

**ARTH 410**  West African Art and Ideas  credit: 3 or 4 Hours.  
Study of West African art styles in chronological and cultural perspectives with a special interest in the use of interdisciplinary source materials. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: Junior standing or consent of instructor.

**ARTH 413**  Sacred African Diaspora Arts  credit: 3 or 4 Hours.  
Explores African diaspora arts grounded in the diverse aesthetic, philosophical, historical, political, and religious consciousnesses of peoples of African descent living in the Caribbean and the Americas. Focuses on the preservation and ongoing transformations of African visual and religious cultures surviving in African diaspora communities from the period of the trans-Atlantic slave trade to the present. Same as AFST 421. 3 undergraduate hours. 4 graduate hours.

**ARTH 415**  The Archaeology of Greece  credit: 3 Hours.  
Same as CLCV 443. See CLCV 443.

**ARTH 416**  The Archaeology of Italy  credit: 3 Hours.  
Same as CLCV 444. See CLCV 444.

**ARTH 423**  Romanesque Art  credit: 3 or 4 Hours.  
Art and architecture of the Romanesque period. Same as MDVL 423. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: Junior standing or consent of instructor.

**ARTH 424**  Gothic Art  credit: 3 or 4 Hours.  
Arts of western Europe from the end of the Romanesque period until the Renaissance. Same as MDVL 424. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: Junior standing or consent of instructor.

**ARTH 430**  Topics: Italian Art 1300-1500  credit: 3 or 4 Hours.  
Special topics in the history of painting, sculpture, and architecture of Italy during the Renaissance selected for intensive study. 3 undergraduate hours. 3 or 4 graduate hours. May be repeated to a maximum of 6 undergraduate hours or 8 graduate hours. Prerequisite: Junior standing or consent of instructor.

**ARTH 431**  Topics: Northern Art 1300-1500  credit: 3 or 4 Hours.  
Special topics in the history of painting, sculpture, and minor arts of France, Germany, Spain, and England during the Renaissance selected for intensive study. Same as MDVL 431. 3 undergraduate hours. 3 or 4 graduate hours. May be repeated to a maximum of 6 undergraduate hours or 8 graduate hours. Prerequisite: Junior standing or consent of instructor.

**ARTH 432**  Sixteenth-Century Italian Art  credit: 3 or 4 Hours.  
Painting, sculpture, and architecture in Italy from 1500 to 1580. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: Junior standing or consent of instructor.

**ARTH 433**  Fifteenth-Century Italian Art  credit: 3 or 4 Hours.  
Study of Italian painting, sculpture and architecture from circa 1300 to 1500. Same as MDVL 433. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: Junior standing or consent of instructor.

**ARTH 435**  Italian Baroque Art  credit: 3 or 4 Hours.  
Italian painting and sculpture during the period 1580-1700, with particular emphasis on art in Rome. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: Junior standing or consent of instructor.

**ARTH 436**  17th Century Dutch Painting  credit: 3 or 4 Hours.  
Seventeenth-century art in the Netherlands with extensive treatment of the careers of Rubens and Rembrandt. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: Junior standing or consent of instructor.

**ARTH 439**  18th Century European Art  credit: 3 or 4 Hours.  
Critical survey of the major developments in European painting of the eighteenth century. Emphasis is placed on French artists, but major figures in England, Spain, and Italy are also considered. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: Junior standing or consent of instructor.

**ARTH 440**  Romantic Art  credit: 3 or 4 Hours.  
Studies English, French, and German art from the end of the eighteenth century through 1840; focuses on revivalist movements, historicism, landscape art, and changing conceptions of art and artist during the period. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: Junior standing or consent of instructor.

**ARTH 441**  Realism to Post-Impressionism  credit: 3 or 4 Hours.  
Studies European art from 1850 to 1900, with emphasis on French painting. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: Junior standing or consent of instructor.

**ARTH 445**  European Art Between the Wars  credit: 3 or 4 Hours.  
Study of the leading personalities and movements in European painting, sculpture, and architecture, with emphasis on painting. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: Junior standing or consent of instructor.

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*Information listed in this catalog is current as of 09/2017*
ARTH 447  France and Its Others credit: 3 or 4 Hours.
Examines the relationship between art and colonialism in nineteenth-century France. Topics include orientalism, primitivism, and exoticism; the central figures include Delacroix, Flaubert, Gerome, and Gauguin. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: Junior standing or consent of instructor.

ARTH 460  Museum Management credit: 3 or 4 Hours.
This course is concerned with advanced theoretical issues of art museum work, taught by the professional staff of a museum. Topics covered include collections, curatorial issues, educational program planning, trustee relations, public outreach, fundraising, budgeting, and staff organization. 3 undergraduate hours. 4 graduate hours. Prerequisite: Junior standing or consent of instructor.

ARTH 462  Museum Theory and Practice credit: 3 or 4 Hours.
Same as ANTH 462 and LA 472. See ANTH 462.

ARTH 489  Senior Art-History Honors-BA credit: 2 to 5 Hours.
Independent guided research and study in a selected area of art history for candidates for the Bachelor of Arts in Art History with departmental distinction. 2 to 5 undergraduate hours. No graduate credit. May be repeated to a maximum of 5 hours. (Counts for advanced hours in LAS). Prerequisite: Senior standing in the art history curriculum; a cumulative grade point average of 3.25; an art history grade point average of 3.5, and consent of instructor, department advisor, and associate director of the School.

ARTH 490  Senior Art-History Honors-BFA credit: 2 to 5 Hours.
Directed independent research and study for honors. 2 to 5 undergraduate hours. No graduate credit. May be repeated to a maximum of 5 hours. Prerequisite: Senior standing in Fine and Applied Arts art history, a cumulative grade point average of 3.0, and consent of instructor, advisor, and associate director of the School.

ARTH 491  Topics in Art History credit: 1 to 4 Hours.
Variable content; consult the Class Schedule for current topics. 1 to 4 undergraduate hours. 1 to 4 graduate hours. May be repeated if topics vary. Prerequisite: Junior standing or consent of instructor.

ARTH 495  Senior Seminar in Art History credit: 3 Hours.
Required seminar for undergraduate majors that offers students practical experience in research techniques. Focuses on a specialized theme of the professor's choice, and will incorporate extensive reading in a specific field of Art History and the completion of a substantial research paper. 3 undergraduate hours. No graduate credit. May be repeated to a maximum of 6 undergraduate hours. Prerequisite: ARTH 395.

ARTS Class Schedule (https://courses.illinois.edu/schedule/DEFAULT/DEFAULT/ARTS)

Art--Studio Courses

ARTS 200  Introduction to Book Arts credit: 3 Hours.
Creative expression and communication through the production of a variety of unique and limited edition books. Students will learn the tools and techniques of binding books by hand while studying the physical and narrative properties of books. Additional fees may apply. See Class Schedule. Prerequisite: Sophomore standing in Art and Design, in an Art History major, or in the Art History minor.

ARTS 201  Crafts Design credit: 3 Hours.
This course will provide students the opportunity to 1) explore craft practice as a medium of personal aesthetic expression 2) develop skills and a technical competency in working with a variety of craft materials to include glass, metal, paper, clay, enamel, wood 3) design objects of utility 4) experience creative and technical experimentation 5) establish an awareness of historical and contemporary movements in craft practice. This course includes field trips to the studios of practicing craft artist and visits to Krannert Art Museum and local art galleries. Patience, determination, fine motor skills, critical thinking, and problem solving skills will be developed and exercised in the course. This course satisfies the 3D requirement in the new Art + Design Foundations curriculum. Additional fees may apply. See Class Schedule. Prerequisite: For art and design majors only.

ARTS 205  Introduction to Printmaking credit: 3 Hours.
Introduction to the materials and techniques of printmaking, including intaglio, relief, lithography, and screenprint. Over the course of several projects, students will develop a familiarity with print processes while learning about the unique history and conceptual concerns of print media. Composition and technique are emphasized, and projects that relate to work developed in other studio and design areas are encouraged. Additional fees may apply. See Class Schedule.

ARTS 210  Ceramics Sculpture I credit: 3 Hours.
Introduction to materials and techniques involved in the ceramic process. By achieving technical expertise using clay, students can begin to develop a personal artistic language employing clay as an art medium. Students will explore a variety of assignments employing hand-building techniques, as well as investigating various firing processes. Additional fees may apply. See Class Schedule. Prerequisite: Sophomore standing or consent of instructor. For Art majors only.

ARTS 230  Jewelry/Metals I credit: 3 Hours.
Design and execution of jewelry and related objects through fabrication, focusing on surface embellishment, joining, and finishing processes; exploring metal as a medium of personal aesthetic expression. Additional fees may apply. See Class Schedule. Prerequisite: Sophomore standing or consent of instructor. For Art majors only.

ARTS 231  Jewelry/Metals II credit: 3 Hours.
Additional experience and experimentation in designing and executing jewelry and related objects through fabrication, refinement of surface embellishment, joining, and finishing skills; further exploration of metal as a medium of personal aesthetic expression. Additional fees may apply. See Class Schedule. Prerequisite: ARTS 230.

ARTS 250  Life Drawing credit: 3 Hours.
Representational and interpretive drawing from life explored through close observation and structural analysis of the human figure and other subject matter. Additional fees may apply. See Class Schedule. May be repeated to a maximum of 6 hours. Prerequisite: ARTF 102 and ARTF 104. For Art majors only.

ARTS 251  Beginning Painting credit: 3 Hours.
This studio course familiarizes students with basic oil painting materials, techniques, and concepts. Topics to be addressed include composition, color theory, historical painting techniques, illusionistic space, and paint handling and application. Exploration and discussion of the ways in which paintings make meaning. This course satisfies the 2D requirement in the Art Foundations curriculum. Additional fees may apply. See Class Schedule. Prerequisite: For art and design majors only.

Information listed in this catalog is current as of 09/2017
ARTS 252 Making and Meaning credit: 3 Hours.
Introduction to the relationship of material, method, and process to meaning in art practice. Through research, critique, and application of concepts in material studio processes, students will explore a diverse range of methods of achieving meaning in an artwork. Additional fees may apply. See Class Schedule. May be repeated to a maximum of 6 hours. Prerequisite: ARTS 102 and ARTS 104.

ARTS 254 Painting II credit: 3 Hours.
Continuation of ARTS 251. Further develops the materials, skills, and issues introduced in that course; also considers additional painting media; explores and examines traditional and contemporary issues in painting. Additional fees may apply. See Class Schedule. May be repeated to a maximum of 6 hours. Prerequisite: ARTS 251.

ARTS 280 Beginning Sculpture credit: 3 Hours.
Introduction to basic concepts, processes, and materials in sculpture, with an emphasis on the relationship among these three aspects of producing works of art. Materials including wood, plaster, and clay will be used additively to fabricate, model and cast forms. Subtractive methods utilizing carving, and the making of meaning via materials, methods and context are also discussed. This course satisfies the 3D requirement in the Art Foundations curriculum. Additional fees may apply. See Class Schedule. Prerequisite: For art and design majors only.

ARTS 281 Sculpture II credit: 3 Hours.
Continuation of ARTS 280. Explores the relationship of sculptural materials and media to meaning; research into the historical, contemporary, and contextual semiotics of materials in order to generate meaning. Additional fees may apply. See Class Schedule. May be repeated to a maximum of 6 hours. Prerequisite: ARTS 280.

ARTS 299 Spec Topics in Studio Art credit: 3 Hours.
Special topics in Studio Art Courses. Topics and subject matter to be published in course listings. Additional fees may apply. See Class Schedule. May be repeated up to 6 hours in a semester, to a maximum of 12 total hours. Prerequisite: Sophomore standing in Art and Design.

ARTS 310 Ceramics Sculpture II credit: 3 Hours.
Students will develop more sophisticated techniques and processes necessary to develop their personal voice and take more responsibility for concept, process and material in their work. Emphasis will stress processes related to creating ceramic sculpture such as hand construction techniques, kiln firing, clay and glaze experimentation. Additional fees may apply. See Class Schedule. Prerequisite: ARTS 210.

ARTS 330 Jewelry Metals III credit: 3 Hours.
The design and production of jewelry and related objects with additional experience in manipulative techniques such as casting, electroforming, surface decoration, enamelling, complex construction and forming. Additional fees may apply. See Class Schedule. Prerequisite: ARTS 231 and enrollment in the crafts curriculum. For Art majors only.

ARTS 331 Jewelry Metals IV credit: 3 Hours.
Expands the general techniques of ARTS 330 with emphasis on experimentation and development of personal style through advanced techniques of hollowware, complex construction, enamelling, electroforming and plating, forging and the use of varied materials. Additional fees may apply. See Class Schedule. Prerequisite: ARTS 330. For Art majors only.

ARTS 332 Metal Technology credit: 2 Hours.
Understanding of the working properties of nonferrous metals. Experimentation with little known processes of metalwork to be subjects of individual research. Additional fees may apply. See Class Schedule. May be repeated to a maximum of 4 hours. Prerequisite: ARTS 330 and junior standing in crafts, or consent of instructor. For Metals majors only.

ARTS 333 Enamelling credit: 3 Hours.
Exploration and experimentation in image development and color through traditional enamelling processes; emphasis on cloisonne, champele, bassetaille, plaque-a-jour, limoges, and grisaille; exploration of enamel and metal as a medium of personal aesthetic expression. Additional fees may apply. See Class Schedule. May be repeated to a maximum of 9 hours. Prerequisite: ARTS 230 or consent of instructor.

ARTS 334 Metalsmithing credit: 3 Hours.
Experience and experimentation in designing and executing hallowware through traditional forming processes; emphasis on sinking, angle raising, crimping, stretching, seaming and snarling, cold forging, tube and spiculum forming, planishing, surface embellishment, and patination; exploration of metal as a medium of personal aesthetic expression. Additional fees may apply. See Class Schedule. May be repeated to a maximum of 12 hours. Prerequisite: ARTS 230 or consent of instructor.

ARTS 340 The Art of 3D Imaging credit: 3 Hours.
Investigation of the three-dimensional modeling capabilities of 3D Studio Max software through a series of original tutorials, class projects and individual problems. The emphasis will be on quality of form and content rather than technical expertise. The end result will culminate in the understanding and production of limited edition digital prints. Additional fees may apply. See Class Schedule. This course may not be repeated for credit.

ARTS 341 Image Practice credit: 3 Hours.
Looks at the production and reception of images through a combination of historical, theoretical and practical perspectives. A variety of contexts from contemporary art, design and popular culture will be explored through research and visual projects. Special consideration will be given to current forms of reproduction, with students learning and utilizing common methods for rendering and realizing still images, including both print and screen-based output. Additional fees may apply. See Class Schedule. Prerequisite: Junior standing.

ARTS 343 Time Arts I credit: 3 Hours.
Explores the potential of time-based media for creative expression and communications within the context of visual art and design. Classroom discussion will focus on historical and contemporary examples of time arts, written materials, and student work. Hands-on projects will introduce tools, issues and strategies particular to creating and analyzing work based in time. Additional fees may apply. See Class Schedule.

ARTS 344 Interaction I credit: 3 Hours.
Introduction to the conceptualization and construction of interactive experience for art and design. Interaction will be examined as technical, structural, social, and historical. Work will include practice, research, discussion, and lecture. Additional fees may apply. See Class Schedule. May be repeated to a maximum of 6 hours. Prerequisite: Junior standing.

ARTS 350 Intermediate Studio I credit: 4 Hours.
Combined painting, sculpture and new media studio. Self-directed arts practice. Individual and group critique; includes seminars, discussions, demonstrations, visiting artists and critics, and field trips. Interaction and collaboration among students in painting, sculpture and new media. Additional fees may apply. See Class Schedule. Prerequisite: ARTS 254 or ARTS 281 or ARTS 240. For Art majors only.

Information listed in this catalog is current as of 09/2017
ARTS 351  Intermediate Studio II  credit: 4 Hours.
Continuation of ARTS 350. Combined painting, sculpture and new media. Self-directed arts practice. Individual and group critique; includes seminars, discussions, demonstrations, visiting artists and critics, and field trips. Interaction and collaboration among students in painting, sculpture and new media. Additional fees may apply. See Class Schedule. Prerequisite: ARTS 350. For Art majors only.

ARTS 391  Independent Study  credit: 1 to 4 Hours.
Directed independent creative activity or research. Additional fees may apply. See Class Schedule. May be repeated to a maximum of 6 hours. Prerequisite: Junior standing in Art and Design; and consent of instructor, advisor, and associate director of the School. For Art majors only.

ARTS 392  Current Art Issues Seminar  credit: 3 Hours.
Seminar with readings, lectures, discussions on ideas and issues affecting contemporary art. Attendance is required at visiting artists' and scholars' lectures and field trips. May be repeated to a maximum of 6 hours. Prerequisite: Junior standing in Fine and Applied Arts or consent of instructor.

ARTS 399  Internship in Studio Arts  credit: 1 to 4 Hours.
Internships to be pre-approved for variable credit. Students will be required to document work completed during the internship with verification of supervisor. Supervisor will also be required to fill out a questionnaire either by mail or on-line. Faculty members will access work and questionnaires to assign a grade. Approved for S/U grading only. Prerequisite: Junior standing in School of Art and Design.

ARTS 400  Advanced Book Arts  credit: 3 or 4 Hours.
Advanced study of the history and techniques of hand bookbinding. Variations on binding structures and emphasis on creative expression through mixed media, collage, painting, photography, and writing. Field trips to book collections. Additional fees may apply. See Class Schedule. 3 undergraduate hours. 4 graduate hours. Prerequisite: ARTS 200, and junior standing in Art and Design or consent of instructor.

ARTS 405  Special Topics in Printmaking  credit: 3 or 4 Hours.
Advanced exploration of specific printmaking processes. Students will develop skills through a progression of projects, while increasing their awareness of conceptual concerns unique to printmaking through discussion and field trips. Projects that relate to work developed in other studio and design areas are encouraged. Additional fees may apply. See Class Schedule. 3 undergraduate hours. 4 graduate hours. May be repeated to a maximum of 9 undergraduate hours or 12 graduate hours if topics vary. A student registered in one or more Art & Design course(s) exhibiting this message, will be assessed a $95 facility use fee once each term. Prerequisite: ARTS 205. Junior standing or higher in Art & Design required.

ARTS 410  Advanced Ceramics Sculpture  credit: 3 or 4 Hours.
Students will develop more sophisticated techniques and processes necessary to develop their personal ideas. Emphasis will be placed on processes related to creating ceramic sculpture such as kiln firing, clay and glaze experimentation. At this level, the student begins to take more responsibility for concept, process and material in their work. Additional fees may apply. See Class Schedule. 3 undergraduate hours. 4 graduate hours. May be repeated up to 15 undergraduate hours or 20 graduate hours. Prerequisite: ARTS 210 and ARTS 310.

ARTS 412  Ceramics  credit: 2 to 4 Hours.
Ceramic design with emphasis on the development of professional style and personal expression. Additional fees may apply. See Class Schedule. 2 to 4 undergraduate hours. 2 to 4 graduate hours. May be repeated to a maximum of 6 hours. Prerequisite: Consent of instructor.

ARTS 430  Jewelry Metals V  credit: 5 Hours.
Expands the general techniques of ARTS 331 with emphasis on experimentation and development of personal style. Additional fees may apply. See Class Schedule. 5 undergraduate hours. No graduate credit. Prerequisite: ARTS 331.

ARTS 431  Jewelry Metals VI  credit: 5 Hours.
Continuation of ARTS 430; emphasis on experimentation and development of personal style, a portfolio, and a senior exhibition. Additional fees may apply. See Class Schedule. 5 undergraduate hours. No graduate credit. Prerequisite: ARTS 430. For Art majors only.

ARTS 443  Time Arts II  credit: 3 or 4 Hours.
Provides semester-long, in-depth explorations of single time arts topics. Using the ideas and basic tools from Time Arts I, students will study the advanced concepts and techniques particular to individual time arts genres while producing their own work. Additional fees may apply. See Class Schedule. 3 undergraduate hours. 4 graduate hours. May be repeated to a maximum of 6 hours. Prerequisite: ARTS 343 or consent of instructor.

ARTS 444  Interaction II  credit: 3 or 4 Hours.
Further exploration of interaction, with an increased emphasis on realization and application of designed interactive experience, and depth of exposure to particular technical platforms. Additional fees may apply. See Class Schedule. 3 undergraduate hours. 4 graduate hours. May be repeated to a maximum of 6 undergraduate or 8 graduate hours. Prerequisite: ARTS 344 and consent of instructor.

ARTS 445  Special Topics in New Media  credit: 3 or 4 Hours.
Course will explore one specialization within the field of New Media. Topics will rotate through each semester; possible subjects include Performance, Sound, Radio, Public Art, and Social Media. Additional fees may apply. See Class Schedule. 3 undergraduate hours. 4 graduate hours. May be repeated in the same or subsequent terms to a maximum of 12 undergraduate hours or 16 graduate hours as topics vary. Prerequisite: Junior standing.

ARTS 449  Advanced Seminar in New Media  credit: 3 Hours.
Students will explore current issues in New Media with the goal of understanding their own artwork in a disciplinary context. Through reading, writing, research and discussions, students will be exposed to significant work in their field. 3 undergraduate hours. No graduate credit. May be repeated to a maximum of 6 undergraduate hours. Prerequisite: Open to New Media majors or consent of instructor.

ARTS 450  Advanced Studio I  credit: 4 Hours.
First of two capstone courses in studio arts practice, individualized study for painting, sculpture, and new media majors. Explores and develops conceptual and aesthetic interests, topics, and projects; expands and refines material knowledge and expertise; develops research strategies and methodologies. Includes individual and group critiques, dynamic interaction with faculty and peers. Additional fees may apply. See Class Schedule. 4 undergraduate hours. No graduate credit. Prerequisite: ARTS 351 Intermediate Studio II. For Art majors only.

ARTS 451  Advanced Studio II  credit: 4 Hours.
Continuation of ARTS 450. Second of two capstone courses in studio arts practice, providing individualized study for painting, sculpture, and new media majors. Explores and develops conceptual and aesthetic interests, topics, and projects; expands and refines material knowledge and expertise; develops research strategies and methodologies. Includes individual and group critiques, dynamic interaction with faculty and peers. Additional fees may apply. See Class Schedule. 4 undergraduate hours. No graduate credit. Prerequisite: ARTS 450. For Art majors only.
ARTS 454  Advanced Drawing  credit: 3 Hours.
An advanced studio course that considers a variety of activities defined traditionally, historically and contemporarily as drawing. Students will investigate the questions of what drawing is and how it communicates meaning. They will use and experiment with a wide variety of materials and concepts as they work on in-class projects and outside assignments, investigate the work of contemporary artists to see how the practice of drawing is being redefined, and consider the influence drawing has had on design and visual culture. Students will be encouraged to experiment, innovate, and develop new visual vocabularies. Additional fees may apply. See Class Schedule. 3 undergraduate hours. 3 graduate hours. May be repeated to a maximum of 6 hours. Prerequisite: Two prior courses in drawing; junior standing.

ARTS 455  Advanced Painting  credit: 3 Hours.
An advanced studio course focusing intensively on the practice of painting. Students will research contemporary painting and its recent history, discuss its relevance and place in contemporary art, and investigate and articulate their own conceptual motivations in using painting media. Topics will include the relationship of the history of painting to how its use generates meaning in a contemporary context. Students will engage in self-generated studio practice; this work will be the basis of group and individual discussion and critique. 3 undergraduate hours. No graduate credit. Additional fees may apply. See Class Schedule. May be repeated to a maximum of 6 hours. Prerequisite: ARTS 251 and ARTS 254; junior standing.

ARTS 456  Advanced Sculpture  credit: 3 Hours.
Advanced studio course designed to integrate basic sculpture and other 3-D studio skills with advanced knowledge of contemporary sculptural practices and materials, along with an understanding of concepts and theories influencing contemporary sculptural art. Studies will investigate topics including site specificity, context, and criticality as they develop research and studio production methods that allow them to generate work that is relevant to current and future discourse in the field. 3 undergraduate hours. No graduate credit. May be repeated to a maximum of 6 hours. Prerequisite: ARTS 280 and ARTS 281; junior standing.

ARTS 457  Art in Context  credit: 3 Hours.
Focuses on the relationship between artworks and their historical, institutional, spatial, geographic, architectural or other contexts for the purpose of engaging in a critical analysis of artworks, as well as developing informed, intentional studio production. Students will encounter topics related to a critical and ethical understanding of context including site specificity, phenomenology, public art, Situationism, relational aesthetics, and the production of space through social and political process such as building and mapping. The goal is to investigate and understand the dynamic relationship between art and its context. 3 undergraduate hours. No graduate credit. May be repeated to a maximum of 6 hours. Prerequisite: Junior standing.

ARTS 490  Senior Honors  credit: 2 to 5 Hours.
Independent creative activity, guided study, or research for honors. 2 to 5 undergraduate hours. No graduate credit. May be repeated to a maximum of 5 hours. Prerequisite: Senior standing in Art & Design, a cumulative grade point average of 3.0; and consent of instructor, advisor, and associate director of the School. For Art majors only.

ARTS 499  Special Topics in Studio Art  credit: 1 to 3 Hours.
Special topics in studio arts. Topics and subject matter to be published in course listings. Additional course materials fee may apply. See Class Schedule. 1 to 3 undergraduate hours. 1 to 4 graduate hours. May be repeated to a maximum of 9 undergraduate hours or 12 graduate hours if topics vary. Prerequisite: Senior standing or consent of instructor.