For the Degree of Bachelor of Science in Aerospace Engineering

The Aerospace Engineering curriculum provides a strong fundamental background in engineering, mathematics, and science, along with the ability to apply this fundamental knowledge to the analysis and design of future aircraft and spacecraft. It also prepares students for lifelong learning and the attainment of their career goals in the field of aerospace engineering and in a wide range of other areas. The concepts of system design are introduced early in the curriculum and culminate in the yearlong senior capstone design experience (AE 442, AE 443), in which students work in teams to respond to a design challenge from industry, government, or a professional engineering society. A total of 18 hours of technical and free electives allows the student to pursue an individualized program of study.

Overview of Curricular Requirements

The curriculum requires 128 hours for graduation and is organized as follows.

Orientation and Professional Development

These courses introduce the opportunities and resources your college, department, and curriculum can offer you as you work to achieve your career goals. They also provide the skills to work effectively and successfully in the engineering profession.

Foundational Mathematics and Science

These courses stress the basic mathematical and scientific principles upon which the engineering discipline is based.
Liberal Education

The liberal education courses (https://wiki.cites.illinois.edu/wiki/display/ugadvise/Liberal+Education+Electives) develop students' understanding of human culture and society, build skills of inquiry and critical thinking, and lay a foundation for civic engagement and lifelong learning.

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<th>Code</th>
<th>Title</th>
<th>Hours</th>
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<td></td>
<td>Electives from the campus General Education Social and Behavioral Sciences list.</td>
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<td>Electives from the campus General Education Humanities and the Arts list.</td>
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<tr>
<td></td>
<td>Electives either from a list approved by the college, or from the campus General Education lists for Social and Behavioral Sciences or Humanities and the Arts.</td>
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**Total Hours** 18

Students must also complete the campus cultural studies requirement by completing (i) one western/comparative culture(s) course, (ii) one non-western culture(s) course, and (iii) one U.S. Minority Culture(s) course from the General Education cultural studies lists. Most students select liberal education courses that simultaneously satisfy these cultural studies requirements. Courses from the western, non-western, and U.S. Minority lists that fall into free electives or other categories may also be used to satisfy the cultural studies requirements.

Composition

These courses teach fundamentals of expository writing.

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<tr>
<td>RHET 105</td>
<td>Writing and Research</td>
<td>4</td>
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Advanced Composition (satisfied by completing the sequence AE 442 + AE 443 in the Aerospace Engineering Technical Core)

**Total Hours** 4

Free Electives

These unrestricted electives, subject to certain exceptions as noted at the College of Engineering Advising Website (https://wiki.cites.illinois.edu/wiki/display/ugadvise/Free+Electives?src=search), give the student the opportunity to explore any intellectual area of unique interest. This freedom plays a critical role in helping students to define research specialties or to complete minors.

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<td></td>
<td>Free electives. Additional unrestricted course work, subject to certain exceptions as noted at the College of Engineering advising Web site, so that there are at least 128 credit hours earned toward the degree.</td>
<td>6</td>
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Suggested Sequence

The schedule that follows is illustrative, showing the typical sequence in which courses would be taken by a student with no college course credit already earned and who intends to graduate in four years. Each individual’s case may vary, but the position of required named courses is generally indicative of the order in which they should be taken.
Courses

AE 100  Intro to Aerospace Engineering  credit: 2 Hours.
Introduction to the Aerospace Engineering curriculum and career. Typical section topics include aircraft and rocket design and flight. Overviews of the topics are presented along with theory to be experimentally verified.

AE 199  Undergraduate Open Seminar  credit: 0 to 5 Hours.
Undergraduate Open Seminar. Approved for Letter and S/U grading. May be repeated.

AE 202  Aerospace Flight Mechanics  credit: 3 Hours.
Fundamental principles of aerospace flight mechanics applied to spacecraft and aircraft. Orbital mechanics, rocket propulsion, and dynamics and control applied to spacecraft design. Aerodynamics, maneuvering, stability and flight performance applied to aircraft design. MATLAB examples and assignments. Prerequisite: AE 352.

AE 298  Special Topics  credit: 1 to 4 Hours.
Lectures and discussions relating to new areas of interest. See class schedule for topics and prerequisites. May be repeated if topics vary.

AE 302  Aerospace Flight Mechanics II  credit: 3 Hours.
Fundamentals of aircraft and spacecraft dynamics and orbital mechanics; aircraft performance in various flight attitudes; aircraft stability and control; spacecraft attitude dynamics and control; the two-body problem of orbital mechanics; orbit transfer. Prerequisite: AE 352.

AE 311  Incompressible Flow  credit: 3 Hours.
Equations of motion for incompressible flow, both inviscid and viscous; potential flow theory, inviscid airfoil theory: two- and three-dimensional, Navier-Stokes equations, laminar boundary layer and transition to turbulence. Prerequisite: AE 202 and MATH 241.

AE 312  Compressible Flow  credit: 3 Hours.
Dynamics of compressible fluid; conservation of mass, momentum, and energy; one-dimensional and quasi-one-dimensional flow; oblique shock waves & Prandtl-Meyer expansion fans; unsteady wave motion; linearized theory. Application to nozzles, diffusers, airfoils, shock tubes and other geometries. Prerequisite: AE 202 and MATH 285. Credit or concurrent registration in ME 300.

AE 321  Aerosol Dynamic Systems  credit: 3 Hours.
Fundamental principles of aerospace flight mechanics applied to spacecraft and aircraft. Orbital mechanics, rocket propulsion, and dynamics and control applied to spacecraft design. Aerodynamics, maneuvering, stability and flight performance applied to aircraft design. MATLAB examples and assignments. Prerequisite: AE 352.

AE 323  Applied Aerospace Structures  credit: 3 Hours.

AE 352  Aerospace Dynamic Systems  credit: 3 Hours.
Particle kinematics and dynamics; Lagrange's equations; vibration of multiple degree-of-freedom systems; rotational kinematics and dynamics of rigid bodies. Credit is not given for both AE 352 and TAM 412. Prerequisite: MATH 225, MATH 285, and TAM 212.

AE 353  Aerospace Control Systems  credit: 3 Hours.
Modeling of linear dynamic systems; Laplace transform techniques; linear feedback control systems; stability criteria; design techniques. Credit is not given for both AE 353 and either GE 320 or ME 340. Prerequisite: MATH 225, MATH 285, and TAM 212.

AE 370  Aerospace Numerical Methods  credit: 3 Hours.
Numerical methods used in aerospace engineering. Numerical integration, curve fitting, root finding, numerical solution of ODE, solution of linear systems of equations. Finite difference. Rayleigh-Ritz, and Finite element methods. Applications to simple structural mechanics and aerodynamics problems encountered in aerospace engineering. Prerequisite: Credit or concurrent registration in AE 311 or AE 312; credit or concurrent registration in AE 321 or AE 323.
AE 395  Honors Project  credit: 1 to 4 Hours.
Special aerospace engineering project or reading course for James Scholars in engineering. Prerequisite: Consent of instructor.

AE 396  Honors Seminar  credit: 1 to 4 Hours.
Special lecture sequences or discussion groups arranged each term to bring James Scholars in engineering into direct contact with the various aspects of engineering practices and philosophy. Prerequisite: Consent of instructor.

AE 397  Independent Study  credit: 1 to 3 Hours.
Independent theoretical and experimental projects in aerospace engineering. May be repeated. Prerequisite: Consent of instructor.

AE 398  Special Topics  credit: 1 to 4 Hours.
Lectures and discussions relating to new areas of interest. See class schedule for topics and prerequisites. May be repeated if topics vary.

AE 402  Orbital Mechanics  credit: 3 or 4 Hours.
Analysis of orbits in an inverse-square gravitational field; elementary rocket dynamics, impulsive orbit transfer and rendezvous, and Lambert’s Theorem with applications; patched-conic trajectories, planetary gravity-assist maneuvers, and linearized orbit theory with application to simplified analytical models; perturbations. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: AE 202.

AE 403  Spacecraft Attitude Control  credit: 3 or 4 Hours.
Theory and applications of spacecraft attitude dynamics and control; Euler angles, direction cosines, quaternions, and Gibbs-Rodrigues parameters; attitude sensors and control actuators; spin, three-axis active, reaction wheel, control moment gyro, and gravity gradient control systems; environmental effects. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: AE 352 and AE 353.

AE 410  Computational Aerodynamics  credit: 3 or 4 Hours.
Computational technologies as solution tools for various aerodynamic problems; modeling and solution of one-and two-dimensional, incompressible and compressible, steady and unsteady inviscid external flow fields. Computational laboratory for practical experience. Same as CSE 461. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: AE 311; credit or concurrent enrollment in AE 312.

AE 412  Viscous Flow & Heat Transfer  credit: 4 Hours.
Momentum and thermal transport in wall boundary-layer and free shear flows, solutions to the Navier-Stokes equations for heat conducting laminar and turbulent shear flows; similarity concepts; thermal boundary layers in ducts and high-speed aerodynamic boundary layers. Same as ME 411. 4 undergraduate hours. 4 graduate hours. Prerequisite: AE 311 or ME 310.

AE 416  Applied Aerodynamics  credit: 3 or 4 Hours.
Two-dimensional and finite wing theory with emphasis on the mechanisms of lift and drag generation; Reynolds number and Mach number effects; drag analysis; high-lift wing systems; propeller and rotor aerodynamics; control surface design; application of V/STOL aerodynamics. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: AE 311.

AE 419  Aircraft Flight Mechanics  credit: 3 or 4 Hours.
Steady and quasi-steady aircraft flight performance; take-off and landing, climbing and diving, cruise, level turn, and energy methods; longitudinal, directional, and lateral static stability and control; longitudinal and lateral motion and dynamic stability. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: AE 202 and AE 353.

AE 420  Finite Element Analysis  credit: 3 or 4 Hours.
Same as CSE 451 and ME 471. See ME 471.

AE 427  Mechanics of Polymers  credit: 3 Hours.
Same as MSE 454 and TAM 427. See TAM 427.

AE 428  Mechanics of Composites  credit: 3 Hours.
Same as MSE 456 and TAM 428. See MSE 456.

AE 433  Aerospace Propulsion  credit: 3 or 4 Hours.
Fundamentals of rocket and airbreathing jet propulsion devices electric propulsion; prediction of thrust, combustion reactions, specific fuel consumption, and operating performance; ramjets; turbojets; turbofans; turboprops; aerothermodynamics of inlets, combustors, and nozzles; compressors, turbines; component matching, fundamentals of electrothermal, electromagnetic elastostatics, and solar sails. 3 undergraduate hours. 4 graduate hours. Prerequisite: AE 312 and PHYS 212.

AE 434  Rocket Propulsion  credit: 3 or 4 Hours.
Basic principles of chemical rocket propulsion and performance, rocket component design, liquid rockets, solid rocket motors, combustion processes, combustion instability. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: AE 312 and AE 433.

AE 435  Electric Propulsion  credit: 3 or 4 Hours.
Elements of electric propulsion as applied to near-earth and deep-space missions; impact on spacecraft design; physics of ionized gases; plasmadynamics; electrothermal, electromagnetic, and electrostatic acceleration of gases to high velocity; high-impulse thruster design and performance; the resistojet, arcjet, ion engine, Hall thruster, MPD arc thruster, and plasma gun. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: AE 433.

AE 442  Aerospace Systems Design I  credit: 3 Hours.
Principles of systems engineering as they apply to the design process for aerospace flight systems; general design methodology; application of these concepts to the initial sizing of both aircraft and spacecraft systems. Intensive technical writing. 3 undergraduate hours. No graduate credit. AE 442 and AE 443 taken in sequence fulfill the Advanced Composition Requirement. Prerequisite: Credit or concurrent registration in AE 311, AE 323, and AE 352.

AE 443  Aerospace Systems Design II  credit: 3 Hours.
Continuation of AE 442. Conceptual design project of either an aircraft or spacecraft flight system to satisfy a given set of requirements. Project team organization. Emphasis on sizing, trade studies and design optimization, subsystem integration, and technical communication skills. 3 undergraduate hours. No graduate credit. To fulfill the Advanced Composition Requirement, credit must be earned for both AE 442 and AE 443. Prerequisite: AE 442.

This course satisfies the General Education Criteria for: Advanced Composition

AE 451  Aeroelasticity  credit: 3 or 4 Hours.
In-depth examination of aerodynamic and dynamic structural phenomena associated with flexible airplanes and missiles; divergence of linear and nonlinear elastic lifting surfaces; effect of elastic and inelastic deformations on lift distributions and stability; elastic flutter of straight and swept wings; equations of disturbed motion of elastic and inelastic aircraft; dynamic response to forces, gusts, and continuous atmospheric turbulence; creep divergence of lifting surfaces; flutter in the presence of creep; effect of temperature on inelastic divergence and flutter. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: AE 352 or TAM 412; TAM 251.
AE 454  Systems Dynamics & Control  credit: 3 or 4 Hours.
Examination of the common core of dynamics and control theory.
Fundamental concepts of Lagrangian dynamics, state space
representations, Hamiltonian and modern dynamics, stability theory, and
control of dynamical systems. 3 undergraduate hours. 4 graduate hours.
Prerequisite: AE 353.

AE 456  Global Nav Satellite Systems  credit: 4 Hours.
Same as ECE 456. See ECE 456.

AE 460  Aerodynamics & Propulsion Lab  credit: 2 Hours.
Theory and application of experimental techniques in aerospace
engineering with emphasis on fluid dynamic, aerodynamic, thermal,
combustion, and propulsion phenomena. 2 undergraduate hours. No
graduate credit. Prerequisite: AE 311; credit or concurrent registration in
AE 433.

AE 461  Structures & Control Lab  credit: 2 Hours.
Theory and application of experimental techniques in aerospace
engineering with emphasis on structural mechanics, vibrations,
dynamics, and control systems. 2 undergraduate hours. No graduate
credit. Prerequisite: AE 321 and AE 352. Credit or concurrent registration
in AE 323 and AE 353.

AE 468  Optical Remote Sensing  credit: 3 Hours.
Same as ECE 468. See ECE 468.

AE 482  Introduction to Robotics  credit: 4 Hours.
Same as ECE 470 and ME 445. See ECE 470.

AE 483  Unmanned Aerial Vehicle (UAV) Navigation and Control  credit:
3 Hours.
Design, analysis, and application of decision algorithms to modern
aerospace systems: global positioning systems, air traffic control
systems, unmanned aerial vehicles, imaging and communication
satellites, and planetary ground vehicles. 3 undergraduate hours. No
graduate credit. Prerequisite: AE 202, AE 352, AE 353, AE 370, IE 300, and
PHYS 212.

AE 497  Independent Study  credit: 1 to 4 Hours.
Independent theoretical and experimental projects in aerospace
engineering. 1 to 4 undergraduate hours. 1 to 4 graduate hours. May be
repeated. Prerequisite: Consent of instructor.

AE 498  Special Topics  credit: 1 to 4 Hours.
Subject offerings of new and developing areas of knowledge in aerospace
engineering intended to augment the existing curriculum. See Class
Schedule or department course information for topics and prerequisite. 1
to 4 undergraduate hours. 1 to 4 graduate hours. May be repeated in the
same or separate terms if topics vary to a maximum of 9 undergraduate
hours or 12 graduate hours.