LEARNING & EDUCATION STUDIES: DIGITAL ENVIRONMENTS FOR LEARNING, TEACHING & AGENCY, BS (DELTA)

for the degree of Bachelor of Science Major in Learning & Education Studies, Digital Environments for Learning, Teaching & Agency concentration

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faculty: College of Education Faculty (https://education.illinois.edu/faculty-finder/)
overview of college admissions & requirements: Undergraduate Admissions (https://admissions.illinois.edu/myillini-apply/)
college website: https://education.illinois.edu/

The undergraduate non-licensure concentration in Digital Environments for Learning, Teaching, and Agency (DELTA) will provide students with a strong background in the design, development and implementation of technology for a range of learning environments. Courses will introduce students to learning theory, designing and using technology to support learning, and issues encountered when deploying technology to schools, workplaces and informal learning spaces. The program culminates in a capstone course in which students work on a design project under the direction of one or more faculty members.

Graduating students will be prepared to engage with various stakeholders interested in using technology to support learning in a range of different contexts. Examples include selecting and deploying appropriate technology to support pedagogic goals for schools, corporations, or informal learning environments such as museums and afterschool clubs, designing educational games or toys and educational application development. One of the main objectives for students in DELTA is to build new ways to support learning, and prepare them for leadership roles in formal and informal environments, technology design and implementation strategies. They will also be prepared to pursue graduate study in a range of programs, such as educational technology, learning sciences, or instructional technology at the University of Illinois or elsewhere.

Students are encouraged to pursue a relevant minor or coherent set of electives from several related departments. Suggested minors include: computer science, communication, psychology, informatics, media and cinema studies or sociology. Students may also consider a minor in a specific content area from the arts and sciences to develop expertise in a particular field.

The DELTA concentration consists of 24 hours of course work. Students are required to take a minimum of two foundations courses, three core courses and three elective courses. The core courses are designed to ensure students learn the program with foundational knowledge and skills necessary to design, develop, implement, manage, and evaluate digital environments. The elective courses allow students to tailor the concentration to fit individual career goals and areas of interest. Students should take the foundation course Introduction to Digital Environments in the first semester they join DELTA. Similarly, the Capstone Research Project should be taken in the last semester after the majority of DELTA-related course work is complete.

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