THEATRE (THEA)

THEA Class Schedule (https://courses.illinois.edu/schedule/DEFAULT/DEFAULT/THEA)

Courses

THEA 100  Practicum I  credit: 1 to 3 Hours.
Practical work in the design, construction, and handling of scenery, lighting, sound, properties, costumes, and makeup for public performance. A minimum of forty hours of production activity to be arranged for each credit hour. May be repeated to a maximum of 12 hours. Prerequisite: Consent of instructor required for non-theatre majors.

THEA 101  Introduction to Theatre Arts  credit: 3 Hours.
Introduction to the arts of theater for non-majors, including acting, design, directing, dramaturgy, and playwriting, together with a survey of theatrical history, minority theater, and plays by women. Attendance at Department of Theater productions (ticket fee required). Credit not given for both THEA 101 and THEA 102.
This course satisfies the General Education Criteria for:
Humanities - Lit Arts

THEA 102  Text to Stage  credit: 4 Hours.
Practical exploration of theatre production for Theatre majors with emphasis on the collaborative contributions of playwrights, actors, directors, designers, and dramaturges, culminating in final group projects in planning productions of one-act plays. Attendance at Department of Theatre productions required. Credit not given for both THEA 101 and THEA 102. This course is required for all Theatre Majors.
This course satisfies the General Education Criteria for:
Humanities - Lit Arts

THEA 103  Survey of Theatre Production  credit: 4 Hours.
Provides a broad overview of the essential functions and practices of the following foundational technical theatre areas: Scenic Technology, Costume Technology, Lighting Technology, Sound technology, Properties Construction Scene Painting, and Stage/Production Management. Through lectures and labs the course provides students with practical application and basic skills essential in the areas of Design, Technology, and Stage Management.

THEA 110  Broadway Musicals  credit: 3 Hours.
A cultural context of the uniquely "American" Broadway musical through an introduction to the art form, an analysis of the pertinent time period, and historical and critical placement of the work as a reflection (and development) of the identity of the United States. This course will introduce the collaborative artistry of the musical, survey specific iconic works, and explore the socio-economic impacts of the Broadway musical. Attendance at selected performances is required.
This course satisfies the General Education Criteria for:
Humanities - Lit Arts
Cultural Studies - Western

THEA 125  Graphic Skills  credit: 3 Hours.
Introduction to drawing, technical drafting, and model building for the theatre. Drawing and drafting supplies are required. Approved for letter and S/U grading. Prerequisite: Enrollment limited to Theatre majors only.

THEA 126  Stagecraft  credit: 3 Hours.
Studies and training in the materials, techniques, and processes used while executing scenery for the theatre. Includes both classroom lectures and practical laboratory work in the Krannert Center Scene Shop. Prerequisite: THEA 103.

THEA 170  Fundamentals of Acting I  credit: 3 Hours.
Study of the methods of acting, with emphasis on basic acting techniques; role of character in relation to the play as a whole, the play's internal and emotional values, and their interpretation through voice and action.

THEA 175  Fundamentals of Acting II  credit: 3 Hours.
Exploration and communication of experience through speech and action on the stage. Prerequisite: THEA 170.

THEA 180  Violence as a Narrative Tool  credit: 3 Hours.
This course will examine the use of violence as a key element in the creation of narrative for theatre and film. Students will learn to identify and critique specific choices that directors, performers, and filmmakers use in developing scenes of violence to evoke specific responses from their audiences. In addition, this course will interrogate the relationship between theatrical violence and society. Using examples from works of theatre and cinema, students will examine, analyze, and critique the genres of "violence design," while gaining insight to the creative process of fight direction.

THEA 199  Undergraduate Open Seminar  credit: 0 to 5 Hours.
Approved for letter and S/U grading. May be repeated to a maximum of 12 hours.

THEA 203  Theatre of Black Experience  credit: 3 Hours.
Surveys the history and literature, and studies dramatic works focused on the black experience through the rehearsal and performance of representative works of black dramatists. May be repeated to a maximum of 9 hours.

THEA 208  Dramatic Analysis  credit: 3 Hours.
Introduction to the study of plays for theatre practitioners employing analytical methods and plays from modern theatre. Requires paper or project assignments for each play. Prerequisite: Consent of instructor required for non-theatre majors.

THEA 210  The Tragic Spirit  credit: 3 Hours.
Same as CLCV 222 and CWL 264. See CLCV 222. This course satisfies the General Education Criteria for:
Humanities - Lit Arts
Cultural Studies - Western

THEA 211  Introduction to Playwriting  credit: 3 Hours.
Practical course in writing for the stage, including a study of basic dramatic construction and the analysis of weekly writing assignments, focusing on structure, style, and imagination, and culminating in a final term project of a one-act play. Prerequisite: THEA 208 or consent of instructor.

THEA 212  Introduction to Directing  credit: 3 Hours.
Practical course in directing for the stage, focusing on script analysis, script preparation, casting, staging techniques, and design strategies, culminating in a directorial concept presentation of a contemporary play. Prerequisite: THEA 208.

THEA 218  Intro to Social Issues Theatre  credit: 3 Hours.
An introductory exploration/survey of the rich histories, theories, and practices of community-based and social issues theatre. Through discussion, participation, lecture, and performance, representative works, movement, and artists will be explored. Lively connections will be made to an array of social issues in today's world. Same as GWS 218.
THEA 220 Survey of Theatrical Design credit: 3 Hours. Survey of design elements in theatrical production including the function of scenery, costuming, lighting, and sound in conveying directorial concepts, style, and dramatic meaning. Intended for students not concentrating on theatrical design, this course requires both theoretical and practical projects. Prerequisite: THEA 102, THEA 208, or consent of instructor.

THEA 222 Introduction to Scenic Design credit: 3 Hours. Projects and lectures addressing basic technical and aesthetic skills of scene design. Enrollment limited to Theatre majors. Prerequisite: THEA 125.

THEA 223 Introduction to Stage Rigging credit: 3 Hours. This course serves as an introduction to theatrical rigging materials, approaches, and techniques. The class will examine the basics of rigging in both traditional proscenium and black box theatrical spaces. Prerequisite: THEA 126.

THEA 231 Intro to Lighting Design credit: 3 Hours. Develop an understanding of the basic aspects of lighting design and stage electrics for live performance.

THEA 260 Intro Asian American Theatre credit: 3 Hours. Introduction to Asian American theatre, with emphasis on theatre companies, actors, playwrights, and audiences, through the reading of major dramatic works, examining production histories, and viewing Asian American performances and film. Same as AAS 260. This course satisfies the General Education Criteria for: Cultural Studies - US Minority

THEA 262 Literature of Modern Theatre credit: 3 Hours. Introduction to the principal modes of dramatic expression from around 1870 to the present day. Prerequisite: Completion of campus Composition I general education requirement and THEA 208; or consent of instructor. This course satisfies the General Education Criteria for: Advanced Composition Humanities - Lit Arts

THEA 263 Intro African American Theat credit: 3 Hours. Focuses on theatre artists, theatre companies, and the role of Historically Black Colleges and Universities (HBCUs). Students will read plays, view productions, screen documentaries, and examine various primary sources. Same as AFRO 212. This course satisfies the General Education Criteria for: Cultural Studies - US Minority

THEA 270 Relationships in Acting I credit: 3 Hours. Behavior in stage performance explored on the basis of the actor’s relationship with self, with objects, and with other players; emphasizes analysis of playscript to discover action, environment, and relationships. Prerequisite: THEA 175 or consent of instructor.

THEA 271 Voice and Movement I credit: 2 Hours. Fundamental development of vocal production as connected to body awareness and movement for the actor. Various exercised, conditioning, and training methods are used. Prerequisite: THEA 175 or consent of instructor.

THEA 275 Relationships in Acting II credit: 3 Hours. Beginning scene work with special emphasis on analysis of plays, roles, characterization, and application of skills learned through improvisation and relationships in acting. Prerequisite: THEA 270 or consent of instructor.

THEA 276 Voice and Movement II credit: 2 Hours. Further development of the interconnected vocal production and movement processes for the actor. Various exercised, conditioning, and training methods are used. Prerequisite: THEA 275, consent of instructor.

THEA 323 The Comic Imagination credit: 3 Hours. Same as CLCV 323 and CWL 322. See CLCV 323. This course satisfies the General Education Criteria for: Humanities - Lit Arts Cultural Studies - Western

THEA 351 Introduction to Digital Audio Workstations credit: 3 Hours. Develop understanding and beginning mastery of digital audio workstations and equipment. Topics include the physics of sound and acoustics, familiarization with and utilization of studio equipment, and developing skills with a range of production techniques. Students will enhance their understanding and appreciation of audio technology and recording.

THEA 360 History of Theatre I credit: 4 Hours. History of the drama and theatre of ancient Greece and Rome, the Middle Ages, and the Italian and English Renaissance. Prerequisite: Junior standing or consent of instructor.

THEA 361 History of Theatre II credit: 4 Hours. History of the drama and theatre of the Spanish Renaissance, seventeenth-century France, the English Restoration, the eighteenth and nineteenth centuries in Europe and America, and Asia. Prerequisite: THEA 360 or consent of instructor.

THEA 362 Chekhov credit: 3 Hours. Same as RUSS 325 and CWL 325. See RUSS 325.

THEA 371 Acting Studio I: Dynamics credit: 1 Hour. Development of movement and voice skills for actors. Enrollment limited to Theatre majors. Prerequisite: THEA 275, consent of chair of Acting Program, and concurrent registration in THEA 372, THEA 373, and THEA 374.

THEA 372 Acting Studio I: Voice credit: 2 Hours. Concentrated training in standard speech for the stage and the International Phonetic Alphabet. Enrollment limited to Theatre majors. Prerequisite: THEA 275, consent of chair of Acting Program, and concurrent registration in THEA 371, THEA 373, and THEA 374.

THEA 373 Acting Studio I: Movement credit: 2 Hours. Concentrated training in movement skills and mask characterization. Enrollment limited to Theatre majors. Prerequisite: THEA 275, consent of chair of Acting Program, and concurrent registration in THEA 371, THEA 372, and THEA 374.

THEA 374 Acting Studio I: Acting credit: 3 Hours. Acting in realistic and naturalistic plays. A performance is given at the end of the term. Enrollment limited to Theatre majors. Prerequisite: THEA 275, consent of chair of Acting Program, and concurrent registration in THEA 371, THEA 372, and THEA 373.
THEA 375  Acting Studio II: Dynamics  credit: 1 Hour.  
Continuing development of movement and voice skills for actors.  
Enrollment limited to Theatre majors. Prerequisite: THEA 371, THEA 372,  
THEA 373 and THEA 374, and concurrent registration in THEA 375,  
THEA 376 and THEA 378.

THEA 376  Acting Studio II: Voice  credit: 2 Hours.  
Continued training in standard speech for the stage and the International  
Phonetic Alphabet. Enrollment limited to Theatre majors. Prerequisite:  
THEA 371, THEA 372, THEA 373, and THEA 374, and concurrent  
registration in THEA 375, THEA 376 and THEA 378.

THEA 377  Acting Studio II: Movement  credit: 2 Hours.  
Concentrated training in movement for the stage, body alignment and  
awareness. Enrollment limited to Theatre majors. Prerequisite: THEA 371,  
THEA 372, THEA 373, and THEA 374; and concurrent registration in  
THEA 375, THEA 376 and THEA 378.

THEA 378  Acting Studio II: Acting  credit: 3 Hours.  
Development of acting skills for musical theatre including dance, singing,  
and the analysis of British and American musical theatre materials. A  
performance is given at the end of the term. Enrollment limited to Theatre  
majors. Prerequisite: THEA 371, THEA 372, THEA 373, and THEA 374; and  
concurrent registration in THEA 375, THEA 376 and THEA 377.

THEA 391  Individual Topics  credit: 2 Hours.  
Individual projects and problems. Prerequisite: Consent of instructor.

THEA 392  Individual Topics  credit: 2 Hours.  
Individual projects and problems. Prerequisite: Consent of instructor.

THEA 399  Undergraduate Group Seminar  credit: 1 to 4 Hours.  
Group exploration of specialized topics. May be repeated in the same  
term to a maximum of 8 hours. May be repeated in subsequent terms to a  
maximum of 12 hours.

THEA 400  Practicum II  credit: 1 to 3 Hours.  
Advanced practical work in acting; theatre management; dramaturgy and  
directing; and the design, construction, and handling of scenery, lighting,  
sound, properties, costumes, and makeup for public performance. 1 to 3  
undergraduate hours. 1 to 3 graduate hours. May be repeated to a  
maximum of 12 hours. Prerequisite: Enrollment limited to Theatre majors.

THEA 406  Opera/Dance Stage Management  credit: 3 or 4 Hours.  
Explores the professional practice of opera and dance stage  
management including understanding producing models, rehearsal and  
performance practices, and management techniques. Emphasis on  
building skills to prepare opera and dance prompt-books and  
production paperwork. 3 undergraduate hours. 4 graduate hours. In  
the BFA Stage Management Curriculum, this course would replace 3  
credits of THEA 409 Stage Management Workshop. Prerequisite: Stage  
Management Majors only unless approved by instructor.

THEA 408  AEA Union Stage Management  credit: 3 or 4 Hours.  
Exploration of the Actors’ Equity Association LORT contract: practices  
and concerns. Emphasis on practical use an application of union  
contracts with particular focus on workplace rules and regulations. 3  
undergraduate hours. 4 graduate hours. Prerequisite: THEA 451.

THEA 409  Stage Management Workshop  credit: 3 or 4 Hours.  
Explores advanced topics in stage management focusing on practical  
applications of principles learned in earlier courses. Possible topics  
include: Touring Stage Management, Stage Managing Opera and Dance,  
and Production Management. 3 undergraduate hours. 4 graduate hours.  
May be repeated in the same or separate terms to a maximum of 6  
undergraduate hours or 8 graduate hours as topics vary. Prerequisite:  
THEA 445 and THEA 446.

THEA 410  Dramaturgs Workshop  credit: 3 or 4 Hours.  
Seminar course focusing on the role of the dramaturg in the collaborative  
process. 3 undergraduate hours. 4 graduate hours. May be repeated to a  
maximum of 6 undergraduate hours and 12 graduate hours, if topics vary.

THEA 411  Playwrights Workshop  credit: 3 Hours.  
Seminar course focusing on the role of the playwright in the collaborative  
process. Course may be repeated as topics will vary. 3 undergraduate  
hours. 3 graduate hours. May be repeated to a maximum of 6  
undergraduate hours or 9 graduate hours. Prerequisite: THEA 211.

THEA 412  Directors Workshop  credit: 3 Hours.  
Seminar course exploring the role of the director in the collaborative  
process. Course may be repeated as topics will vary. 3 undergraduate  
hours. 3 graduate hours. May be repeated to maximum of 6  
undergraduate hours or 9 graduate hours. Prerequisite: THEA 212.

THEA 415  Scenic Design I  credit: 4 Hours.  
Advanced problems in scene design for period and style plays and  
development of professional portfolio. 4 undergraduate hours. 4 graduate  
hours. May be repeated to a maximum of 8 hours if topics vary. Cannot  
repeat a section already taken. Prerequisite: THEA 222 or consent of  
instructor.

THEA 417  Leading Post-Perform Dialog  credit: 4 Hours.  
Study of the history, processes, and methods of leading discussions  
with social issues theatre audiences. Emphasis on the skills and  
techniques of facilitators/peer educators; artistic considerations;  
function and application of the dramaturg; and practical experience  
through facilitation of social issues theatre dialog. Same as GWS 417. 4  
undergraduate hours. 4 graduate hours. Prerequisite: Junior standing or  
above or consent of instructor.

THEA 418  Devising Social Issues Theatre  credit: 3 or 4 Hours.  
Focuses on the role of the artist as ‘cultural worker’ through devising  
theatre in a community-based context that is explicitly concerned with  
social and/or health-related issues. While there is substantial research,  
reading and critique involved, the overall experience will be that of  
rigorously composing theatrical work vital to the community. Same as  
GWS 418. 3 undergraduate hours. 4 graduate hours.

THEA 419  Theatrical CAD Drafting I  credit: 3 Hours.  
A functional, working knowledge of AutoCAD is required for most, if  
not all, theatre technicians working in the field today. This course is an  
introduction to the software. Students will gain a basic familiarity of  
what the program is capable of and how to apply that to the creation of  
drawings used in the Entertainment Industry. 3 undergraduate hours. 3  
graduate hours. May not be repeated for credit. Prerequisite: THEA 425.  
Enrollment limited to Theatre majors or by consent of instructor.

THEA 420  Shop Practice  credit: 4 Hours.  
This course is an exploration of techniques and tools for wood and  
plastic fabrication. The course provides hands-on training to develop  
fabrication skills and problem solving abilities. A strong sense of craft,  
accuracy, and quality will be emphasized throughout this course. 4  
undergraduate hours. 4 graduate hours. Prerequisite: THEA 126.

THEA 421  Welding for the Stage  credit: 4 Hours.  
This course is an introduction and training in materials, techniques,  
and processes used in metalworking and MIG Welding. The course  
will provide both classroom and hands-on training and experience.  
This course is primarily project-based and will focus on developing  
metalworking and welding skill, but also provide the means to analyze  
and manage other metalworkers and their projects. 4 undergraduate  
hours. 4 graduate hours.
THEA 422 Structures for the Stage I credit: 3 Hours.
The incorporation of structural analysis into the technical design of theatrical scenery has become a necessary tool of every Technical Director. This course is a study of the foundation vocabulary, the mathematical equations and the graphical representations that are used to assist us in solving these design challenges. Knowledge of these foundation ideas will help students to make more informed and structurally sound technical designs. 3 undergraduate hours. 3 graduate hours. Prerequisite: THEA 126. Enrollment limited to Theatre majors or by consent of instructor.

THEA 423 Advanced Lighting Design credit: 3 or 4 Hours.
A study of lighting design as it relates to color, intensity, distribution, and movement. Material covered includes: script analysis, scenic breakdowns, photometrics and lighting for live performance. 3 undergraduate hours. 4 graduate hours. Prerequisite: THEA 231.

THEA 424 Electric Motors & Fluid Power credit: 3 Hours.
The addition of automation into the entertainment industry was a major turning point in the capabilities of live theater. This course begins the study of dynamics and the equipment commonly used to move scenery onstage. We will be covering the vocabulary, the mathematical equations, and information about electric motors, pneumatic & hydraulic components and other equipment used in theatrical mechanical design. The knowledge learned will build the foundation for students to identify and select the appropriate equipment to use and to communicate automated movement concepts to the artistic personalities involved in a theatrical production. 3 undergraduate hours. 4 graduate hours. Prerequisite: THEA 420. Enrollment limited to Theatre majors or by consent of instructor.

THEA 425 Stage Drafting credit: 3 Hours.
Traditional and digital drafting techniques for scenic and lighting design and for technical production. Enrollment limited to Theatre majors. 3 undergraduate hours. 3 graduate hours. Prerequisite: THEA 125. Theatre Majors only.

THEA 426 History of Decor credit: 3 Hours.
Historical and comparative survey of designs, motifs, and forms of decor in the West. Emphasis on the relation between research and design for the stage. Enrollment limited to Theatre majors. 3 undergraduate hours. 3 graduate hours. Prerequisite: THEA 125. Theatre Majors only.

THEA 427 Scene Painting credit: 2 Hours.
Techniques and practice of scene painting; lab time required. 2 undergraduate hours. 2 graduate hours. Prerequisite: Consent of instructor.

THEA 428 Scenic Painting II credit: 3 Hours.
In this course, students will study and apply advanced materials, techniques, and skills of scenic painting. Over the semester, students will work to improve their own skills and techniques, with an emphasis on techniques, mediums, surfaces, and process. 3 undergraduate hours. 3 graduate hours. May be repeated in separate terms to a maximum of 3 hours if topics vary. Prerequisite: THEA 427.

THEA 430 Technical Direction I credit: 3 Hours.
This course will introduce the students to various aspects of working on a production at Krannert Center and the resources available to them. The remainder of the semester will focus on the foundations of theatrical technical design and the production process typical of a regional theatre. The students will put this knowledge to practical use by working through the necessary steps for theatrical productions, from beginning to end, in the second half of the semester. In addition, discussions on topics related to the other duties and responsibilities of a Technical Director will occur. 3 undergraduate hours. 3 graduate hours. Prerequisite: THEA 223 and THEA 425. Enrollment limited to Theatre majors or by consent of instructor.

THEA 431 The Lighting Laboratory credit: 3 or 4 Hours.
The investigation of lighting design theories through paper projects and practical experimentation in the lighting lab. 3 undergraduate hours. 4 graduate hours. Prerequisite: THEA 231, THEA 423, or graduate standing.

THEA 432 Lighting for Non-Theatrical Spaces and Styles credit: 3 or 4 Hours.
A strong focus on lighting for architecture, landscape architecture, special events, theme parks, museums, concerts and site-specific venues. 3 undergraduate hours. 4 graduate hours. Prerequisite: THEA 231, THEA 423, THEA 431.

THEA 433 Business of Lighting Design credit: 3 or 4 Hours.
Practical approaches to working as a professional lighting designer. Material covered includes: unions, contracts, negotiations, agents, assistants vs. associates, city survival, promotional websites, touring, residencies, etc. 3 undergraduate hours. 4 graduate hours. Prerequisite: THEA 231, THEA 423, THEA 431, THEA 432.

THEA 434 Advanced Lighting Seminar credit: 1 Hour.
An open discussion of current shows and trends in the lighting industry including Skype interviews with business professionals. 1 undergraduate hour. 1 graduate hour. Prerequisite: Theatre Majors Only.

THEA 435 Professional Lighting Systems credit: 2 Hours.
Practical study of state-of-the-art lighting technology for the theatre, using the facilities of the Krannert Center for the Performing Arts. In-depth study of lighting control systems and programming, instrument maintenance, special effects, and the role of the master electrician in production. 2 undergraduate hours. 2 graduate hours. May not be repeated for credit.

THEA 437 Software for Lighting Design credit: 2 Hours.
Practical study of lighting design software currently used in the professional theatre and the entertainment industry. As technology evolves and new software developed, software programs will be added. Accommodating upgrades may necessitate offering the course every other year. 2 undergraduate hours. 2 graduate hours. May be repeated to a maximum of 4 hours. Prerequisite: THEA 231 and THEA 425.

THEA 442 Costume Patterning credit: 3 or 4 Hours.
Methods of draping and drafting patterns for period theatrical costumes. 3 undergraduate hours. 4 graduate hours. Prerequisite: Consent of instructor.

THEA 444 Costume Draping credit: 4 Hours.
Development of patterns for theatrical costumes through advanced draping techniques. Extensive lab work culminating in draping and constructing. 4 undergraduate hours. 4 graduate hours. Prerequisite: THEA 442.
THEA 445  Costume History and Design I  credit: 2 or 4 Hours.
Surveys theatrical costume and fashion of major periods; emphasizes relationships to styles of art and dramaturgy, social milieu, and production design. 2 or 4 undergraduate hours. 2 or 4 graduate hours. Prerequisite: Consent of instructor.

THEA 446  Costume History and Design II  credit: 2 or 4 Hours.
Continuation of THEA 445. 2 or 4 undergraduate hours. 2 or 4 graduate hours. Prerequisite: THEA 445 or equivalent.

THEA 447  Costume Rendering  credit: 3 or 4 Hours.
Studio course in costume rendering techniques: analysis of costume figure, rendering of fabrics, exploration of various rendering media. Enrollment limited to Theatre majors. 3 undergraduate hours. 4 graduate hours. Prerequisite: Consent of instructor.

THEA 448  Advanced Costume Crafts  credit: 3 or 4 Hours.
The research, rendering, and execution of armor, millinery, jewelry, and masks; dyeing with natural substances and with chemical dyes and the art of distressing clothing to achieve an aged, worn, tired or tattered look. Student is responsible for providing all materials used to complete the various projects. 3 undergraduate hours. 4 graduate hours. Prerequisite: THEA 445 and THEA 446.

THEA 449  Costume Fabrication  credit: 4 Hours.
Explores, through design projects, the appropriateness of various fabrics for specific costumes determined by historical accuracy, style, and constructability. 4 undergraduate hours. 4 graduate hours. Prerequisite: THEA 445 and THEA 446. Costume Majors or consent of instructor.

THEA 450  Management Seminar  credit: 1 Hour.
Addresses production and management issues surrounding Theater Department and KCPA productions. Guest speakers provide professional points of view on various management topics. 1 undergraduate hour. 1 graduate hour. May be repeated in separate terms to a maximum of 6 undergraduate or 6 graduate hours.

THEA 451  Principles of Stage Management  credit: 3 or 4 Hours.
Studies in the principles and the craft of stage management. Enrollment limited to Theatre majors. 3 undergraduate hours. 4 graduate hours. Prerequisite: Minimum of sophomore standing in a Theatre curriculum.

THEA 452  Principles of Arts Management  credit: 3 or 4 Hours.
Introduction to the basic practices of theatre and arts management with emphasis on facilities management, arts marketing, and financial planning in the performing arts. 3 undergraduate hours. 4 graduate hours. Prerequisite: Junior, senior or graduate standing.

THEA 453  Introduction to Theatre Sound  credit: 3 Hours.
Exploration of audio production techniques, software, and equipment as related to theatrical sound. Students will actively engage in recording, script analysis, sound effect creation, utilization of playback software and other audio equipment. 3 undergraduate hours. 3 graduate hours. Each graduate student is required to create 2 sound stories in addition to normal requirements of the course.

THEA 454  Sound Design I  credit: 3 Hours.
Introduction to concepts of theatrical sound design and basic sound system design as applied to the modern theatre. 3 undergraduate hours. 3 graduate hours. Graduate students do an additional in-depth audio mixing project and an additional sound effects creative project. Prerequisite: THEA 351 Introduction to Digital Audio Workstations and THEA 453 Introduction to Theatre Sound.

THEA 455  Sound Design II  credit: 3 Hours.
Rotating Topics Course: Multi-semester study of project-based advanced sound design concepts and techniques in audio recording. Projects focus on mixing and editing for music, theatre and film production, and utilization of current digital technology. 3 undergraduate hours. 3 graduate hours. May be repeated in separate terms to a maximum of 18 hours, as topics vary. Prerequisite: THEA 454 Sound Design I.

THEA 456  Properties Design  credit: 3 Hours.
Principles of stage property design, planning and management. 3 undergraduate hours. 3 graduate hours.

THEA 457  Model Making for the Stage  credit: 2 Hours.
Familiarizes students with diverse techniques, materials, and tools available to model makers, especially in theatre design. Focuses work on traditional craftsmanship of 1/4” scale and 1/2” scale models including sculpting, casting, and soldering. Also address issues of scale, texture, color, and specialty finishes. Open to all designers, artists, and technicians, including students in Museum Studies. Prior knowledge of studio art helpful but not required. 2 undergraduate hours. 2 graduate hours. Prerequisite: Contact instructor for approval.

THEA 458  Rendering for Live Performance  credit: 2 Hours.
Develops students’ ability to realize visually their design ideas through drawings and renderings. Students will deal with perspective problems and study shadow and light. Focuses on painting techniques with various media on different surfaces and explorations of different materials used by known designers in the field. Students will be given opportunities to render specific design projects for their personal portfolios. Course consists of lectures, demonstrations, and in-class exercised. Open to all designers, artists, and technicians. 2 undergraduate hours. 2 graduate hours. May be repeated in separate terms to a maximum of 4 hours. Prerequisite: Consent of instructor required.

THEA 459  Sound Systems  credit: 2 Hours.
Project-based study of professional techniques in sound system applications and design for sound reinforcement in music, theatre, and architectural applications. 2 undergraduate hours. 2 graduate hours. May be repeated to a maximum of 6 hours. Prerequisite: THEA 453.

THEA 460  Multi-Ethnic Theatre  credit: 4 Hours.
Focuses on the history and aesthetics of African, Asian, African American, Asian American, Latino/Latina, and Native American plays and productions. 4 undergraduate hours. 4 graduate hours. Prerequisite: THEA 102.

THEA 461  Introduction to Media Design  credit: 3 or 4 Hours.
Lecture/Studio Course focused on the skill of creating programmed images for live performance of dance, theatre and music theatre. Students will acquire technical skills as well as be introduced to the relationship of projected images to text, performer, space and time. Lecture and classwork projects develop skills with digital technology, images and projections in live performance. 3 undergraduate hours. 4 graduate hours.

THEA 462  Advanced Media Design  credit: 3 or 4 Hours.
Lecture/Studio Course focused on the advanced tools and skills of creating programmed images for live performance of dance, theatre and music theatre. Students will acquire advanced technical skills as well as continue to explore to the relationship of projected images to text, performer, space and time. Lectures and projects develop advanced skills with digital technology, images and projections in live performance. 3 undergraduate hours. 4 graduate hours.
THEA 463  American Theatre History I  credit: 3 or 4 Hours.
Survey of the development of American theatre as a cultural, social, political, and economic institution from the colonial era to 1900. 3 undergraduate hours. 4 graduate hours. Prerequisite: Junior, senior, or graduate standing.

THEA 464  American Theatre History II  credit: 3 or 4 Hours.
Survey of the development of American theatre as a cultural, social, political, and economic institution from the late nineteenth century to the present. 3 undergraduate hours. 4 graduate hours. Prerequisite: Junior, senior or graduate standing.

THEA 465  Musical Theatre History  credit: 4 Hours.
History of the American musical in the twentieth century, studied through the contributions of major composers, lyricists, directors, and choreographers. 4 undergraduate hours. 4 graduate hours. Prerequisite: Junior standing or above, or consent of instructor.

THEA 467  Contemporary Theatrical Forms  credit: 3 or 4 Hours.
Study of post-World War I theatre, including the New Stagecraft, expressionism, Brecht and epic theatre, theatre of the absurd, and later developments. 3 undergraduate hours. 4 graduate hours. Prerequisite: THEA 208, and junior, senior or graduate standing.

THEA 471  Acting Studio III: Dynamics  credit: 1 Hour.
Continuing development of movement and voice skills for actors. Enrollment limited to Theatre majors. 1 undergraduate hour. No graduate credit. Prerequisite: THEA 375, THEA 376, THEA 377 and THEA 378, and concurrent registration in THEA 472, THEA 473 and THEA 474.

THEA 472  Acting Studio III: Voice  credit: 2 Hours.
Advanced training in voice and speech for the stage with emphasis on classic texts. Enrollment limited to Theatre majors. 2 undergraduate hours. No graduate credit. Prerequisite: THEA 375, THEA 376, THEA 377 and THEA 378, and concurrent registration in THEA 472, THEA 473 and THEA 474.

THEA 473  Acting Studio III: Movement  credit: 2 Hours.
Training in stage combat, sword, and rapier. Enrollment limited to Theatre majors. 2 undergraduate hours. No graduate credit. Prerequisite: THEA 375, THEA 376, THEA 377 and THEA 378, and concurrent registration in THEA 472, THEA 473 and THEA 474.

THEA 474  Acting Studio III: Acting  credit: 3 Hours.
Acting in Shakespearean and other Elizabethan, Jacobean, and Caroline drama. A performance is given at the end of the term. Enrollment limited to Theatre majors. 3 undergraduate hours. No graduate credit. Prerequisite: THEA 375, THEA 376, THEA 377 and THEA 378, and concurrent enrollment in THEA 471, THEA 472 and THEA 474.

THEA 475  Acting Studio IV: Dynamics  credit: 1 Hour.
Continuing development of movement and voice skills for actors. Enrollment limited to Theatre majors. 1 undergraduate hour. No graduate credit. Prerequisite: THEA 471, THEA 472, THEA 473 and THEA 474, and concurrent enrollment in THEA 476, THEA 477 and THEA 478.

THEA 476  Acting Studio IV: Voice  credit: 2 Hours.
Advanced training in voice and speech for the stage with emphasis on dialects. Enrollment limited to Theatre majors. 2 undergraduate hours. No graduate credit. Prerequisite: THEA 471, THEA 472, THEA 473 and THEA 474, and concurrent enrollment in THEA 475, THEA 477 and THEA 478.

THEA 477  Acting Studio IV: Movement  credit: 2 Hours.
Advanced training in unarmed stage combat and quarterstaff. Enrollment limited to Theatre majors. 2 undergraduate hours. No graduate credit. Prerequisite: THEA 471, THEA 472, THEA 473 and THEA 474, and concurrent enrollment in THEA 475, THEA 476 and THEA 478.

THEA 478  Acting Studio IV: Acting  credit: 3 Hours.
Studies in the techniques of acting for the camera and cold readings; analysis of distinguished film acting. Scenes are recorded in the television studio. Enrollment limited to Theatre majors. 3 undergraduate hours. No graduate credit. Prerequisite: THEA 471, THEA 472, THEA 473 and THEA 474, and concurrent enrollment in THEA 475, THEA 476 and THEA 477.

THEA 479  Preparation for Auditions  credit: 2 Hours.
Each actor, through extensive research, prepares a portfolio of audition pieces for the opportunities imminent before and after graduation for resident companies, commercial productions, and film, or professional graduate schools. Enrollment limited to Theatre majors. 2 undergraduate hours. 2 graduate hours. Prerequisite: THEA 375, THEA 376, THEA 377, THEA 378.

THEA 480  Upholstery Techniques  credit: 3 or 4 Hours.
This course is an introduction to the techniques, tools, and materials commonly used when upholstering furniture for the stage. Students will have the opportunity to learn a variety of skills and complete several sewing and upholstery samples, building basic upholstery skills into advanced techniques through class projects. All of these skills are paramount for anyone considering a career in the performing arts as a crafts person. 3 undergraduate hours. 4 graduate hours. Prerequisite: Students talking this class should have prior sewing experience and a familiarity with common soft craft tools such as a serger, sewing machine, foam cutter, and various glues and adhesives. For Theatre Majors only. Only MFA and upper level BFA Technical/Design Theatre Students may take this class.

THEA 481  Content Creation 1: Camera and Editing for Media Design  credit: 3 or 4 Hours.
Lecture/Studio Course focused on creating original video content. There is special emphasis on producing media assets to be used as a part of live performance of dance, theatre and music theatre. Lecture and classwork projects develop skills in developing image ideas from text to storyboards to camera images to completed motion video. 3 undergraduate hours. 4 graduate hours.

THEA 482  Content Creation 2: Motion Graphics & VFX for Media Design  credit: 3 or 4 Hours.
Lecture/Studio Course focused on creating motion graphics & video special effects content. There is special emphasis on producing media assets to be used as a part of live performance of dance, theatre and music theatre. Lecture and classwork projects are intended to explore and develop skills in preparing still images and animating them into motion video. 3 undergraduate hours. 4 graduate hours.

THEA 483  Modern Scandinavian Drama  credit: 3 or 4 Hours.
Same as CWL 463 and SCAN 463. See SCAN 463.

THEA 485  Prop Furniture Construction  credit: 3 or 4 Hours.
This course explores the skills and tools commonly used for furniture construction. Students will learn a variety of fine woodworking techniques while constructing samples that will ultimately lead to a realized piece of furniture. In this advanced course of study, students will focus on joinery, the properties of finer lumber choices, programing the CNC for automated cutting assistance, the use of a wood lathe, and natural fiber upholstery techniques such as rushing and caning. 3 undergraduate hours. 4 graduate hours. Prerequisite: Students taking this class should have prior carpentry and woodworking experience and a familiarity with bench tools, hand tools, various glues, and common construction materials.

THEA 488  Premodern Chinese Drama  credit: 3 or 4 Hours.
Same as CWL 416 and EALC 413. See EALC 413.
THEA 490  Professional Internship  credit: 0 to 14 Hours.  
Professional work with an approved host theatre or institution in an area related to the student's academic program; exposure to and participation in professional theatre. Full documentation and approval of internship activities required. 0 to 14 undergraduate hours. 0 to 12 graduate hours. Approved for S/U grading only. May be repeated in the same or subsequent terms, if topics vary. Prerequisite: Junior, senior, or graduate standing in Theatre; consent of Internship Coordinator.

THEA 491  Advanced CAD Drafting for Lighting Designers  credit: 3 or 4 Hours.  
Advanced practical study of CAD drafting for lighting designers and technicians utilizing current industry software. 3 undergraduate hours. 4 graduate hours. Prerequisite: THEA 437.

THEA 492  Digital Rendering for Lighting  credit: 3 or 4 Hours.  
An exploration of 3-D rendering techniques for live performance using software specific to the lighting industry. Teach skills necessary to create an artistic representation of a design and to imagine a production. 3 undergraduate hours. 4 graduate hours.

THEA 493  Lighting Opera & Musicals  credit: 3 or 4 Hours.  
An advanced study of techniques used for lighting musicals and operas through paper projects and various lectures. 3 undergraduate hours. 4 graduate hours.

THEA 494  Advanced Problem Solving for Lighting Designers  credit: 3 or 4 Hours.  
Practical projects to help lighting designers and technicians prepare for unforeseen problems that arise in professional situations when dealing with various lighting projects and gear. Topics addressed include storytelling, plot, practical lighting, and repertory. 3 undergraduate hours. 4 graduate hours.

THEA 495  Capstone Project  credit: 1 Hour.  
This course is intended for students to demonstrate their proficiency, creativity, ability, and authority as a professional in Scenic Technology. Students will implement the knowledge gained in courses taken and production to prove their understanding and skills in a culminating project. 1 undergraduate hour. No graduate credit. May be repeated to a maximum of 2 hours in separate terms. Prerequisite: Enrollment by permission of area chair.

THEA 497  Audio Engineering I  credit: 3 Hours.  
Introduction to audio engineering and system design concepts through exploration of audio consoles, amplification, loudspeaker manufacturing and design. 3 undergraduate hours. 3 graduate hours. Prerequisite: THEA 453.

THEA 498  Audio Engineering II  credit: 3 Hours.  
Rotating Topics: Project-based study of professional techniques in sound system applications and design for sound reinforcement in music, theatre and architectural applications. 3 undergraduate hours. 3 graduate hours. May be repeated in separate semesters for up to 12 hours for undergraduate students and up to 18 hours for graduate students. Prerequisite: THEA 497: Audio Engineering I.

THEA 505  Proseminar in Theatre Practice  credit: 4 Hours.  
Orientation to production activity at the Krannert Center for the Performing Arts, review of contemporary theatre practice in the United States, survey of methods in production research, and selected projects in theatre specialties. Prerequisite: Enrollment limited to Theatre majors.

THEA 519  Theatrical CAD Drafting II  credit: 3 Hours.  
AutoCAD is the industry-wide standard drafting program for Scenic Technology and Technical Direction for entertainment. This course is designed to teach advanced Scenic Technology students how to optimize AutoCAD as a drafting and 3D modeling tool. Emphasis will be given to 3D modeling as the standard method for working in AutoCAD. 3 graduate hours. No professional credit. Prerequisite: THEA 419. Enrollment limited to Theatre majors or by consent of instructor.

THEA 522  Structures for the Stage II  credit: 3 Hours.  
The incorporation of structural analysis into the technical design of theatrical scenery has become a necessary tool of every Technical Director. This course continues the study from THEA 422 Structures for the Stage I. More advanced vocabulary and mathematical equations are examined in depth. Topics such as complex structural steel design, structural aluminum design, plywood design, and truss design will be covered. 3 graduate hours. No professional credit. Prerequisite: THEA 422.

THEA 524  Automation for the Stage  credit: 3 Hours.  
This course builds upon knowledge acquired in THEA 424 and applies it to practical applications when using automation onstage. The course incorporates problem-identification and solving skills in the student's work and various other scenarios to design proper theatrical machines as solutions. Hands-on lab work will also be included. 3 graduate hours. No professional credit. Prerequisite: THEA 424.

THEA 530  Technical Direction II  credit: 3 Hours.  
This course builds on the acquired knowledge from THEA 430. The course revolves around the discussion of advanced topics in Technical Direction. The students will examine more in-depth technical design problems and find solutions to the problems both individually and as a group. The students will also be able to apply the knowledge and skills acquired from other previous courses. 3 graduate hours. No professional credit. Prerequisite: THEA 430. Enrollment limited to Theatre majors.

THEA 550  Colloquium Design & Theat Tech  credit: 4 or 8 Hours.  
Projects in design for the theatre or in theatre technology, including stage scenery, costuming, lighting, makeup, projections, and sound and stage systems. May be repeated to a maximum of 32 hours. Prerequisite: Enrollment limited to graduate students in theatre design and technology.

THEA 560  Seminar in Theatre History  credit: 4 Hours.  
Studies in the history of the theatre. May be repeated to a maximum of 16 hours. Prerequisite: Consent of instructor.

THEA 561  Seminar in Dramatic Literature  credit: 4 Hours.  
Advanced studies of plays as dramatic literature in historical and theoretical contexts. Selection of plays may vary each semester. May be repeated in separate terms to a maximum of 16 graduate hours.

THEA 562  Seminar in Theatre Theory  credit: 4 Hours.  
Studies in theories of drama, theatre, and performance. Examination of major theorists in both theatre scholarship and critical theory. Emphasis placed on studies in methodology. Specific topics may vary. May be repeated in separate terms to a maximum of 16 hours.

THEA 564  Stud Theatre Hist 20th Century  credit: 4 Hours.  
Examines selected movements and contributors to the theatre from the late nineteenth-century to the contemporary period. May be repeated to a maximum of 8 hours with approval. Prerequisite: Consent of instructor.

THEA 571  Colloquium in Acting: Dynamics  credit: 1 Hour.  
Intensive professional training in voice and movement skills for the actor. May be repeated to a maximum of 6 hours. Prerequisite: Enrollment limited to graduate acting students; concurrent registration in THEA 572, THEA 573 and THEA 574.
THEA 572  Colloquium in Acting: Voice  credit: 2 Hours.
Intensive professional training in voice and speech for the actor. May be repeated to a maximum of 12 hours. Prerequisite: Enrollment limited to graduate acting students; concurrent registration in THEA 571, THEA 573 and THEA 574.

THEA 573  Colloquium in Acting: Movement  credit: 2 Hours.
Intensive professional training in movement and stage combat for the actor. May be repeated to a maximum of 12 hours. Prerequisite: Enrollment limited to graduate acting students; concurrent registration in THEA 571, THEA 572 and THEA 574.

THEA 574  Colloquium in Acting: Acting  credit: 3 Hours.
Intensive professional training in acting with a different focus each term on a particular style of dramatic literature. May be repeated to a maximum of 18 hours. Prerequisite: Enrollment limited to graduate acting students; concurrent registration in THEA 571, THEA 572 and THEA 573.

THEA 591  Special Problems  credit: 0 to 8 Hours.
Individual research in selected topics by arrangement with the instructor. 0 to 8 graduate hours. No professional credit. Approved for Letter and S/U grading. May be repeated up to 72 hours if topics vary. Prerequisite: Consent of instructor.

THEA 595  Creative Project  credit: 1 to 8 Hours.
Open to MFA, MA, and PhD in Theatre 1 to 8 graduate hours. No professional credit. May be repeated up to 20 hours in the same term or 72 hours in separate terms, if topics vary. Prerequisite: Consent of instructor.

THEA 599  Thesis Research  credit: 0 to 16 Hours.
Approved for S/U grading only. May be repeated. Prerequisite: Consent of instructor.