TECHNOLOGY ENTREPRENEURSHIP (TE)

TE Class Schedule (https://courses.illinois.edu/schedule/DEFAULT/DEFAULT/TE)

Courses

TE 100 Introduction to Innovation, Leadership and Engineering Entrepreneurship credit: 1 Hour.
Introduction course to innovation, leadership, and engineering entrepreneurship as a field of study. The student will learn about innovation and leadership, professionalism and ethics, hear from guest entrepreneurial lecturers, and tour innovative/entrepreneurial spaces. While working in small teams, students will pitch a problem, develop solutions, learn to work as a team, and hone their written and verbal presentation skills.

TE 150 Entrepreneurship Foundations credit: 3 Hours.
Introduction of new business formation and global entrepreneurship concepts through group projects and real-world experience. Discussion focus on defining an entrepreneur, the impact of innovation and entrepreneurship, cluster economics and societal impact, market scalability, team dynamics, product and technology development, competitive landscape, building a personal mission statement and assessment, skill competencies, and constructing databases. Prerequisite: This course is restricted to Innovation LLC students.

TE 200 Introduction to Innovation credit: 1 Hour.
Fundamental concepts of entrepreneurship, creativity and innovation will be explored within the context of new and existing businesses. Creative thinking and inventive problem solving will be emphasized.

TE 230 Design Thinking/Need-Finding credit: 3 Hours.
Same as ARTD 230. See ARTD 230.

TE 250 From Idea to Enterprise credit: 2 Hours.
Fundamentals of technology entrepreneurship and critical areas of the entrepreneurship process: creating a successful startup and transforming it into a sustainable business, validating an idea and taking it to market, evaluation of new ideas, forming high-performance teams, and financing a technology-based startup. Field trips to local startups, businesses, the University Research Park, and Enterprise Works incubator included along with in-depth case studies, and a hands-on class project.

TE 298 Special Topics I credit: 1 to 3 Hours.
Subject offerings of innovation, creativity, technology and entrepreneurship intended to augment the existing curriculum. See class schedule or departmental course information for topics and prerequisites. May be repeated in the same or separate term if topics vary.

TE 333 Creativity, Innovation, Vision credit: 4 Hours.
Personal creativity enhancement via exploration of the nature of creativity, how creativity works, and how to envision what others may not. Practice of techniques and processes to enhance personal and group creativity and to nurture a creative lifestyle. Application to a major term project providing the opportunity to move an idea, product, process or service from vision to reality.

TE 360 Lectures in Engineering Entrepreneurship credit: 1 Hour.
Fundamental concepts of entrepreneurship and commercialization of new technology in new and existing businesses. Guest speaker topics vary, but typically include: evaluation of technologies and business ideas in general; commercializing new technologies; financing through private and public sources; legal issues; product development; marketing; international business issues. May be repeated in separate terms to a maximum of 2 hours, if topics vary; instructor approval required. Prerequisite: For undergraduate students only.

TE 398 Special Topics II credit: 1 to 4 Hours.
Subject offerings of innovation, creativity, technology and entrepreneurship intended to augment the existing curriculum. See class schedule or departmental course information for topics and prerequisites. May be repeated in the same or separate term if topics vary.

TE 401 Developing Breakthrough Projects credit: 1 to 4 Hours.
Project-based exploration with teams of students working together in a large innovation and entrepreneurial context. Encourage development of innovative, leadership, and entrepreneurial skill sets, including financing, marketing, sales, operations, business plans, and management. 1 to 4 undergraduate hours. 1 to 4 graduate hours. May be repeated.

TE 450 Startups: Inc, Fund, Contracts, IP credit: 3 Hours.
Explore legal tools used in constructing and operating companies. Topics include: issues with business formation, intellectual property, NDA, contracts, and other corporate legal issues impacting startups. 3 undergraduate hours. 3 graduate hours.

TE 460 Lectures in Engineering Entrepreneurship credit: 1 Hour.
Fundamental concepts of entrepreneurship and commercialization of new technology in new and existing engineering and high-tech businesses. Guest speaker topics vary, but typically include: evaluation of technologies and business ideas in general; commercializing new technologies; financing through private and public sources; legal issues; product development; marketing; international business issues. 1 undergraduate hour. 1 graduate hour. May be repeated in separate terms to a maximum of 2 hours, if topics vary; instructor approval required. Credit is not given for both TE 360 and TE 460.

TE 461 Technology Entrepreneurship credit: 3 Hours.
Product design, marketing, financials, and the general business planning preparation required for start-up companies. Many start-up companies have emerged from this course. Students can work in teams (members can be from outside of class) or individually. Students without a particular idea may be provided an option to participate in PIRL (Product Innovation Research Lab) with the School of Art & Design, but spots are limited. 3 undergraduate hours. 3 graduate hours.

TE 466 High-Tech Venture Marketing credit: 2 Hours.
Cornerstone marketing concepts for innovators and engineers to enable analysis of products and technologies from a marketing perspective: engineering product development and adoption life cycle; objectives and strategies; marketing management; communication skills; sales process and tactics; special considerations for new high-tech engineering products and innovations. 2 undergraduate hours. 2 graduate hours. Credit is not given for both ENG 466 and BADM 365.

TE 497 Independent Study credit: 1 to 4 Hours.
Advanced projects related to Technology Entrepreneurship. Approved for S/U grading only. 1 to 4 undergraduate hours. 1 to 4 graduate hours. May be repeated to a maximum of 3 undergraduate hours or 4 graduate hours in the same term if topics vary; may be repeated for an unlimited number of hours in separate terms. Prerequisite: Consent of instructor.
TE 498  Special Topics III  credit: 1 to 4 Hours.
Subject offerings of innovation, creativity, technology and
entrepreneurship intended to augment the existing curriculum. See
class schedule or departmental course information for topics and
prerequisites. Additional fees may apply. See Class Schedule. 1 to 4
undergraduate hours. 1 to 4 graduate hours. May be repeated in the same
or separate term if topics vary.

TE 560  Managing Advanced Technol I  credit: 1 Hour.
Business perspective of managing advanced technology in industry;
strategic context of advanced technology; analytical financial tools
used to estimate its potential value; legal concepts important in its
management; interpersonal issues related to leading and advocating on
behalf of advanced technology groups. 1 graduate hour. No professional
credit.

TE 565  Technol Innovation & Strategy  credit: 2 Hours.
Concepts and frameworks for analyzing how firms can create,
commercialize and capture value from technology-based products and
services. Business, commercialization, and management aspects of
technology. Emphasis on reasons that existing firms or startups which
have successfully commercialized products or services fail to sustain
their success as technology changes and evolves. 2 graduate hours. No
professional credit. Prerequisite: STAT 400.

TE 566  Finance for Engineering Mgmt  credit: 2 Hours.
Cornerstone financial concepts for engineering management to enable
analysis of engineering projects from a financial perspective: income
statements; the balance sheet; cash flow statements; corporate
organization; the time value of money; net present value; discounted
cash flow analysis; portfolio theory. 2 graduate hours. No professional
credit.

TE 567  Venture Funded Startups  credit: 1 Hour.
Concepts, tools, and language used by venture capitalists (VCs).
Venture-scale opportunity assessment and articulation; venture capital
financing and valuation; deal structure; term sheets; financial plans for
startups; customer development and marketing; product iterations; sales
execution. 1 graduate hour. No professional credit. Prerequisite: TE 566.

TE 598  Special Topics IV  credit: 1 to 4 Hours.
Subject offerings of innovation, creativity, technology and
entrepreneurship intended to augment the existing curriculum. See
class schedule or departmental course information for topics and
prerequisites. May be repeated in the same or separate terms for
unlimited graduate hours if topics vary.