CS Class Schedule (https://courses.illinois.edu/schedule/DEFAULT/DEFAULT/CS)

Courses

CS 100  Freshman Orientation  credit: 1 Hour. (https://courses.illinois.edu/schedule/terms/CS/100)
Introduction to Computer Science as a field and career for computer science majors. Overview of the field and specific examples of problem areas and methods of solution.

CS 101  Intro Computing: Engrg & Sci  credit: 3 Hours. (https://courses.illinois.edu/schedule/terms/CS/101)
Fundamental principles, concepts, and methods of computing, with emphasis on applications in the physical sciences and engineering. Basic problem solving and programming techniques; fundamental algorithms and data structures; use of computers in solving engineering and scientific problems. Intended for engineering and science majors. Prerequisite: MATH 220 or MATH 221.
This course satisfies the General Education Criteria for: Quantitative Reasoning II

CS 102  Little Bits to Big Ideas  credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/CS/102)
Same as INFO 102. See INFO 102.
This course satisfies the General Education Criteria for: Quantitative Reasoning I

CS 105  Intro Computing: Non-Tech  credit: 3 Hours. (https://courses.illinois.edu/schedule/terms/CS/105)
Computing as an essential tool of academic and professional activities. Functions and interrelationships of computer system components: hardware, systems and applications software, and networks. Widely used application packages such as spreadsheets and databases. Concepts and practice of programming for the solution of simple problems in different application areas. Intended for non-science and non-engineering majors. Prerequisite: MATH 112.
This course satisfies the General Education Criteria for: Quantitative Reasoning I

CS 125  Intro to Computer Science  credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/CS/125)
Basic concepts in computing and fundamental techniques for solving computational problems. Intended as a first course for computer science majors and others with a deep interest in computing. Prerequisite: Three years of high school mathematics or MATH 112.
This course satisfies the General Education Criteria for: Quantitative Reasoning I

CS 126  Software Design Studio  credit: 3 Hours. (https://courses.illinois.edu/schedule/terms/CS/126)
Fundamental principles and techniques of software development. Design, documentation, testing, and debugging software, with a significant emphasis on code review. Credit is not given for both CS 242 and CS 126. Prerequisite: CS 125. For majors only.

CS 173  Discrete Structures  credit: 3 Hours. (https://courses.illinois.edu/schedule/terms/CS/173)
Discrete mathematical structures frequently encountered in the study of Computer Science. Sets, propositions, Boolean algebra, induction, recursion, relations, functions, and graphs. Credit is not given for both CS 173 and MATH 213. Prerequisite: One of CS 125, ECE 220; one of MATH 220, MATH 221.

CS 196  Freshman Honors  credit: 1 Hour. (https://courses.illinois.edu/schedule/terms/CS/196)
Offered for honors credit in conjunction with other 100-level computer science courses taken concurrently. A special examination may be required for admission to this course. May be repeated. Prerequisite: Concurrent registration in another 100-level computer science course (see Schedule).

CS 199  Undergraduate Open Seminar in Computer Science  credit: 0 to 5 Hours. (https://courses.illinois.edu/schedule/terms/CS/199)
Topics vary. Approved for Letter and S/U grading. May be repeated.

CS 210  Ethical & Professional Issues  credit: 2 Hours. (https://courses.illinois.edu/schedule/terms/CS/210)
Ethics for the computing profession. Ethical decision-making; licensing; intellectual property, freedom of information, and privacy. Credit is not given for both CS 210 and ECE 316. Prerequisite: CS 225. Junior standing required.

CS 225  Data Structures  credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/CS/225)
Data abstractions: elementary data structures (lists, stacks, queues, and trees) and their implementation using an object-oriented programming language. Solutions to a variety of computational problems such as search on graphs and trees. Elementary analysis of algorithms. Prerequisite: CS 125 or ECE 220; CS 173 or MATH 213.
This course satisfies the General Education Criteria for: Quantitative Reasoning II

CS 233  Computer Architecture  credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/CS/233)
Fundamentals of computer architecture: digital logic design, working up from the logic gate level to understand the function of a simple computer; machine-level programming to understand implementation of high-level languages; performance models of modern computer architectures to enable performance optimization of software; hardware primitives for parallelism and security. Prerequisite: CS 125 and CS 173; credit or concurrent enrollment in CS 225.

CS 240  Introduction to Computer Systems  credit: 3 Hours. (https://courses.illinois.edu/schedule/terms/CS/240)
Basics of computer systems. Number representations, assembly/ machine language, abstract models of processors (fetch/execute, memory hierarchy), processes/process control, simple memory management, file I/O and directories, network programming, usage of cloud services. Prerequisite: CS 225 or both CS 205 and CS 110C++.

CS 241  System Programming  credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/CS/241)
Basics of system programming, including POSIX processes, process control, inter-process communication, synchronization, signals, simple memory management, file I/O and directories, shell programming, socket network programming, RPC programming in distributed systems, basic security mechanisms, and standard tools for systems programming such as debugging tools. Credit is not given for both CS 241 and ECE 391. Prerequisite: CS 225; credit or concurrent registration in CS 233.

CS 242  Programming Studio  credit: 3 Hours. (https://courses.illinois.edu/schedule/terms/CS/242)
Intensive programming lab intended to strengthen skills in programming. Prerequisite: CS 241.

Information listed in this catalog is current as of 08/2018
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CS 422 Programming Language Design credit: 3 or 4 Hours.
Exploration of major language design paradigms using imperative and functional programming as unifying themes. Tools include both practical language processor construction and theoretical models. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: CS 421.

CS 423 Operating Systems Design credit: 3 or 4 Hours.
Organization and structure of modern operating systems and concurrent programming concepts. Deadlock, virtual memory, processor scheduling, and disk systems. Performance, security, and protection. Same as CSE 423. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: CS 241 or ECE 391.

CS 424 Real-Time Systems credit: 3 or 4 Hours.
Supervisory control aspects of Cyber Physical Systems (CPS): fundamentals of reliability analysis, real-time scheduling, simple feedback control, software fault tolerance architecture, wireless networking and energy saving, principles of safety critical system engineering. Student groups design and demonstrate supervisory control architecture for a robot. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: CS 241.

CS 425 Distributed Systems credit: 3 or 4 Hours.
Protocols, specification techniques, global states and their determination, reliable broadcast, transactions and commitment, security, and real-time systems. Same as ECE 428. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: CS 241 or ECE 391.

CS 426 Compiler Construction credit: 3 or 4 Hours.
Compiler structure, syntax analysis, syntax-directed translation, automatically constructed recognizers, semantic analysis, code generation, intermediate language, optimization techniques. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: CS 421.

CS 427 Software Engineering I credit: 3 or 4 Hours.
Software process, analysis and design. Software development paradigms, system engineering, function-based analysis and design, and object-oriented analysis and design. Course will use team-projects for hands-on exercises. Same as CSE 426. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: CS 225 and CS 373.

CS 428 Software Engineering II credit: 3 or 4 Hours.
Continuation of CS 427. Software development, management, and maintenance. Project and configuration management, collaborative development models, software quality assurance, interoperability domain engineering and software reuse, and software re-engineering. Same as CSE 429. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: CS 427.

CS 429 Software Engineering II, ACP credit: 3 Hours.
Continuation of CS 427. Identical to CS 428 except for the additional writing component. See CS 428. 3 undergraduate hours. 3 graduate hours. Prerequisite: CS 427.

This course satisfies the General Education Criteria for: Advanced Composition
CS 447  Natural Language Processing  credit: 3 or 4 Hours.
Part-of-speech tagging, parsing, semantic analysis and machine translation. Relevant linguistics concepts from morphology (word formation) and lexical semantics (the meaning of words) to syntax (sentence structure) and compositional semantics (the meaning of sentences). 3 undergraduate hours. 3 or 4 graduate hours. Credit is not given for both CS 447 and LING 406. Prerequisite: CS 374.

CS 450  Numerical Analysis  credit: 3 or 4 Hours.
Linear system solvers, optimization techniques, interpolation and approximation of functions, solving systems of nonlinear equations, eigenvalue problems, least squares, and quadrature; numerical handling of ordinary and partial differential equations. Same as CSE 401, ECE 491, and MATH 450. 3 undergraduate hours. 3 or 4 graduate hours. Credit is not given for both CS 450 and CS 457. Prerequisite: CS 101 or CS 125; CS 357 or MATH 415; MATH 285.

CS 457  Numerical Methods II  credit: 3 Hours.
Continuation of CS 357. Orthogonalization methods for least squares, Krylov subspace methods, non-linear equations and optimization in multiple dimensions, initial and boundary value problems for ordinary and partial differential equations. 3 undergraduate hours. No graduate credit. Credit is not given for both CS 457 and CS 450. Prerequisite: CS 357.

CS 460  Security Laboratory  credit: 3 or 4 Hours.
Operating systems security: access control, least privilege mechanism and malware techniques. Network security: firewalls, sniffing, tunnels, intrusion detection, AAA and worm structure. System security: forensics security architectures, and attack/defense exercises. Complements CS 461 via hands-on project. Same as ECE 419. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: CS 461.

CS 461  Computer Security I  credit: 4 Hours.
Fundamental principles of computer and communications security and information assurance: ethics, privacy, notions of threat, vulnerabilities, and risk in systems, information warfare, malicious software, data secrecy and integrity issues, network security, trusted computing, mandatory and discretionary access controls, certification and accreditation of systems against security standards. Security mechanisms: authentication, auditing, intrusion detection, access control, cryptography, security protocols, key distribution. Same as ECE 422. 4 undergraduate hours. 4 graduate hours. Prerequisite: CS 241 or ECE 391.

CS 463  Computer Security II  credit: 3 or 4 Hours.
Program security, trusted base, privacy, anonymity, non-interference, information flow, confinement, advanced auditing, forensics, intrusion detection, key management and distribution, policy composition and analysis, formal approaches to specification and verification of secure systems and protocols, and topics in applied cryptography. Same as ECE 424. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: CS 461. Recommended: CS 475.

CS 465  User Interface Design  credit: 3 or 4 Hours.
A project-focused course covering fundamental principles of user interface design, implementation, and evaluation. Small teams work on a term-long project that involves: analysis of the problem domain, user skills, and tasks; iterative prototyping of interfaces to address user needs; conducting several forms of evaluation such as cognitive walkthroughs and usability tests; implementation of the final prototype.

CS 466  Introduction to Bioinformatics  credit: 3 or 4 Hours.
Algorithmic approaches in bioinformatics: (i) biological problems that can be solved computationally (e.g., discovering genes, and interactions among different genes and proteins); (ii) algorithmic techniques with wide applicability in solving these problems (e.g., dynamic programming and probabilistic methods); (iii) practical issues in translating the basic algorithmic ideas into accurate and efficient tools that biologists may use. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: CS 225.
CS 477  Formal Software Devel Methods  credit: 3 or 4 Hours. ([https://courses.illinois.edu/schedule/terms/CS/477](https://courses.illinois.edu/schedule/terms/CS/477))
Mathematical models, languages, and methods for software specification, development, and verification. Same as ECE 478. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: CS 225; CS 373 or MATH 414.

CS 481  Stochastic Processes & Appl  credit: 3 or 4 Hours. ([https://courses.illinois.edu/schedule/terms/CS/481](https://courses.illinois.edu/schedule/terms/CS/481))
Same as IE 410. See IE 410.

CS 482  Simulation  credit: 3 or 4 Hours. ([https://courses.illinois.edu/schedule/terms/CS/482](https://courses.illinois.edu/schedule/terms/CS/482))
Same as IE 413. See IE 413.

CS 483  Applied Parallel Programming  credit: 4 Hours. ([https://courses.illinois.edu/schedule/terms/CS/483](https://courses.illinois.edu/schedule/terms/CS/483))
Same as CSE 408 and ECE 408. See ECE 408.

CS 484  Parallel Programming  credit: 3 or 4 Hours. ([https://courses.illinois.edu/schedule/terms/CS/484](https://courses.illinois.edu/schedule/terms/CS/484))
Techniques for the programming of all classes of parallel computers and devices including shared memory and distributed memory multiprocessors, SIMD processors and co-processors, and special purpose devices. Key concepts in parallel programming such as reactive and transnational programming, speculation, speedup, isoefficiency, and load balancing. Synchronization primitives, libraries and languages for parallel programming such as OpenMP and MPI, performance monitoring, program tuning, analysis and programming of numerical and symbolic parallel algorithms. 3 undergraduate hours. 3 or 4 graduate hours. Prerequisite: CS 241.

CS 491  Seminar  credit: 0 to 4 Hours. ([https://courses.illinois.edu/schedule/terms/CS/491](https://courses.illinois.edu/schedule/terms/CS/491))
Seminar on topics of current interest as announced in the Class Schedule. 0 to 4 undergraduate hours. 0 to 4 graduate hours. Approved for S/U grading only. May be repeated in the same or separate terms if topics vary to a maximum of 4 hours. Prerequisite: As specified for each topic offering, see Class Schedule or departmental course description.

CS 492  Senior Project I  credit: 3 Hours. ([https://courses.illinois.edu/schedule/terms/CS/492](https://courses.illinois.edu/schedule/terms/CS/492))
First part of a project course in computer science. Students work in teams to solve typical commercial or industrial problems. Work involves planning, design, and implementation. Extensive oral and written work is required both on-campus and possibly off-campus at sponsors' locations. CS 492 must be taken as a sequence with either CS 493 or CS 494. 3 undergraduate hours. No graduate credit. Credit is not given for both CS 492 and a project course in another engineering department for the same project. Prerequisite: For Computer Science majors with senior standing.

CS 493  Senior Project II, ACP  credit: 3 Hours. ([https://courses.illinois.edu/schedule/terms/CS/493](https://courses.illinois.edu/schedule/terms/CS/493))
Continuation of CS 492. Identical to CS 494 except for an additional writing component. See CS 494. 3 undergraduate hours. No graduate credit. Credit is not given for both CS 493 and a project course in another engineering department for the same project. Prerequisite: CS 492. This course satisfies the General Education Criteria for: Advanced Composition

CS 494  Senior Project II  credit: 3 Hours. ([https://courses.illinois.edu/schedule/terms/CS/494](https://courses.illinois.edu/schedule/terms/CS/494))
Continuation of CS 492. 3 undergraduate hours. No graduate credit. Credit is not given for both CS 494 and a project course in another engineering department for the same project. Prerequisite: CS 492.

CS 497  CS Team Project  credit: 1 to 3 Hours. ([https://courses.illinois.edu/schedule/terms/CS/497](https://courses.illinois.edu/schedule/terms/CS/497))
Student teams work with CS faculty to complete a significant project requiring advanced knowledge of CS principles. Project topics vary. 1 to 3 undergraduate hours. No graduate credit. May be repeated in the same term up to 6 hours, if topics vary; may be repeated in separate terms. Prerequisite: For majors only: junior or senior standing required.

CS 498  Special Topics  credit: 1 to 4 Hours. ([https://courses.illinois.edu/schedule/terms/CS/498](https://courses.illinois.edu/schedule/terms/CS/498))
Subject offerings of new and developing areas of knowledge in computer science intended to augment the existing curriculum. See Class Schedule or departmental course information for topics and prerequisites. 1 to 4 undergraduate hours. 1 to 4 graduate hours. May be repeated in the same or separate terms if topics vary.

CS 499  Senior Thesis  credit: 3 Hours. ([https://courses.illinois.edu/schedule/terms/CS/499](https://courses.illinois.edu/schedule/terms/CS/499))
Research and thesis development experience in computer science underguidance of a faculty member. Literature search, oral presentation, analysis and implementation, paper preparation, and completion of a written thesis. 3 undergraduate hours. No graduate credit. May be repeated to a maximum of 6 hours. Prerequisite: Consent of instructor. This course satisfies the General Education Criteria for: Advanced Composition

CS 508  Manycore Parallel Algorithms  credit: 4 Hours. ([https://courses.illinois.edu/schedule/terms/CS/508](https://courses.illinois.edu/schedule/terms/CS/508))
Same as ECE 508. See ECE 508.

CS 510  Advanced Information Retrieval  credit: 4 Hours. ([https://courses.illinois.edu/schedule/terms/CS/510](https://courses.illinois.edu/schedule/terms/CS/510))
Advanced concepts, models, and algorithms in information retrieval and major recent developments in the field, including historical milestones in information retrieval research, evaluation methodology, vector space retrieval model, probabilistic retrieval models, learning to rank algorithms, probabilistic topic models, information retrieval systems, text analytics, and topics of research frontiers in information retrieval. 4 graduate hours. No professional credit. Prerequisite: One of CS 410, CS 412, CS 446 or LING 406.

CS 511  Advanced Data Management  credit: 4 Hours. ([https://courses.illinois.edu/schedule/terms/CS/511](https://courses.illinois.edu/schedule/terms/CS/511))
Advanced concepts in data management and information system design and implementation, and recent developments in the field. 1) Relational roots, objects and extensibility, query languages, data indexing, query processing, transaction processing, benchmarks, and 2) semi-structured data and unstructured data, information extraction, information integration, web search and mining, and other emerging directions in the field. Prerequisite: CS 411.

CS 512  Data Mining Principles  credit: 4 Hours. ([https://courses.illinois.edu/schedule/terms/CS/512](https://courses.illinois.edu/schedule/terms/CS/512))
An advanced course on principles and algorithms of data mining. Data cleaning and integration; descriptive and predictive mining; mining frequent, sequential, and structured patterns; clustering, outlier analysis and fraud detection; stream data, web, text, and biomedical data mining; security and privacy in data mining; research frontiers. Prerequisite: CS 412.

CS 513  Theory & Practice of Data Cleaning  credit: 4 Hours. ([https://courses.illinois.edu/schedule/terms/CS/513](https://courses.illinois.edu/schedule/terms/CS/513))
Same as IS 532. See IS 532.
CS 519 Scientific Visualization credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/CS/519)
Visualization techniques useful in analysis of engineering and scientific data. Physical models; methods of computational science; two- and three-dimensional data types; visual representation schemes for scalar, vector, and tensor data; isosurface and volume visualization methods; visual monitoring; interactive steering. Same as CSE 527. Prerequisite: CS 418.

CS 522 Programming Language Semantics credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/CS/522)
Theory of programming languages including functional programming, meta-circular interpreters, typed, untyped and polymorphic lambda-calculi, and denotational semantics. Prerequisite: CS 422 and CS 426.

CS 523 Advanced Operating Systems credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/CS/523)
Advanced concepts in operating system design and coverage of recent research directions. Resource management for parallel and distributed systems. Interaction between operating system design and computer architectures. Process management, virtual memory, interprocess communication, context switching, parallel and distributed file system designs, persistent objects, process and data migration, load balancing, security, protection. Term projects. Prerequisite: CS 423, CS 425, and CS 433.

CS 524 Concurrent Progrm Languages credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/CS/524)
Theory of concurrency and concurrent programming languages. Formal models of concurrent computation such as process algebras, nets, and actors; high level concurrent programming languages and their operational semantics; methods for reasoning about correctness and complexity of concurrent programs. Prerequisite: CS 422; CS 475 or CS 476.

CS 525 Advanced Distributed Systems credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/CS/525)
Peer-to-peer systems, sensor networks, and fundamental theoretical distributed computing. Review of classical work in each area, and application of design methodologies to explore overlaps across them. Emphasis on protocol design, systems issues, and theory. Reading selections are roughly two-third classical to one-third contemporary. Students write critiques, make presentations, and create a conference paper in a systematic manner. Prerequisite: One of CS 423, CS 425, CS 438.

CS 526 Advanced Compiler Construction credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/CS/526)
Incremental and interactive compiling, error correction, code optimization, models of code generators. Prerequisite: CS 426.

CS 527 Topics in Software Engineering credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/CS/527)
Fault-tolerant software, software architecture, software patterns, multi-media software, and knowledge-based approaches to software engineering. Case studies. Prerequisite: CS 428 or CS 429.

CS 528 Obj-Oriented Progrm & Design credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/CS/528)
Principles of object-oriented design; design patterns; use and design of frameworks; reflection, refactoring, use of unit tests as specifications. Prerequisite: CS 427.

CS 533 Parallel Computer Architecture credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/CS/533)
Theoretical aspects of parallel and pipeline computation; time and processor bounds on classes of computations; data alignment network speed and cost bounds; conflict-free access memories; overall computer system ideas. Same as CSE 522. Prerequisite: CS 433.

CS 536 Fault-Tolerant Dig Syst Design credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/CS/536)
Same as ECE 542. See ECE 542.

CS 538 Advanced Computer Networks credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/CS/538)
Advanced concepts in computer networks, including congestion control, quality of service, naming, routing, wireless networks, Internet architecture, measurement, network security, and selected recent research directions. Prerequisite: CS 438.

CS 539 Distributed Algorithms credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/CS/539)
Same as ECE 526. See ECE 526.

CS 541 Computer Systems Analysis credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/CS/541)
Same as ECE 541. See ECE 541.

CS 543 Computer Vision credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/CS/543)
Same as ECE 543. See ECE 543.

CS 544 Optimiz in Computer Vision credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/CS/544)
Applications of continuous and discrete optimization to problems in computer vision and machine learning, with particular emphasis on large-scale algorithms and effective approximations: gradient-based learning; Newton's method and variants, applied to structure from motion problems; the augmented Lagrangian method and variants; interior-point methods; SMO and other specialized algorithms for support vector machines; flows and cuts as examples of primal-dual methods; dynamics programming, hidden Markov models, and parsing: 0-1 quadratic forms, max-cut, and Markov random-fields solutions. Prerequisite: CS 450 and CS 473.

CS 545 Systems Modeling & Simulation credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/CS/545)
Same as BADM 575. See BADM 575.

CS 546 Machine Learning in NLP credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/CS/546)
Central learning frameworks and techniques that have emerged in the field of natural language processing and found applications in several areas in text and speech processing: from information retrieval and extraction, through speech recognition to syntax, semantics and language understanding related tasks. Examination of the theoretical paradigms – learning theoretic, probabilistic, and information theoretic – and the relations among them, as well as the main algorithmic techniques developed within each paradigm and in key natural language applications. Prerequisite: CS 446 and CS 473.
CS 548 Models of Cognitive Processes  credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/Cs/548)
Formal models and concepts in automated cognition; integrating machine learning and prior knowledge; current approaches and detailed analyses of the role of reasoning in the learning process; computational complexity and fundamental tradeoffs between expressiveness and tractability; implications for state-of-the-art artificial intelligence areas such as automated planning, the semantic web, relational learning, structured prediction, latent models, structure learning, theory formation, etc.; philosophical and psychological aspects of integrating analytic and empirical evidence. Same as ECE 548. Prerequisite: CS 440 or CS 446.

CS 549 Seminar in Cognitive Science  credit: 2 or 4 Hours. (https://courses.illinois.edu/schedule/terms/Cs/549)
Same as PSYC 514, ANTH 514, EPSY 551, LING 570, and PHIL 514. See PSYC 514.

CS 554 Parallel Numerical Algorithms  credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/Cs/554)
Numerical algorithms for parallel computers: parallel algorithms in numerical linear algebra (dense and sparse solvers for linear systems and the algebraic eigenvalue problem), numerical handling of ordinary and partial differential equations, and numerical optimization techniques. Same as CSE 512. Prerequisite: One of CS 450, CS 457, CS 555.

CS 555 Numerical Methods for PDEs  credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/Cs/555)
Numerical techniques for initial and boundary value problems in partial differential equations. Finite difference and finite element discretization techniques, direct and iterative solution methods for discrete problems, and programming techniques and usage of software packages. Same as CSE 510. Prerequisite: CS 450 or CS 457.

CS 556 Iterative & Multigrid Methods  credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/Cs/556)
Comprehensive treatment of algebraic and multigrid iterative methods to solve systems of equations, primarily linear equations arising from discretization of partial differential equations. Same as CSE 511.

CS 558 Topics in Numerical Analysis  credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/Cs/558)
Advanced topics in numerical analysis selected from areas of current research. Same as CSE 513. May be repeated. Prerequisite: As specified for each topic offering, see Schedule or departmental course description.

CS 563 Advanced Computer Security  credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/Cs/563)
Current research trends in computer and network security. Privacy, tamper-resistance, unwanted traffic, monitoring and surveillance, and critical infrastructure protection. Subtopics will vary depending upon current research trends. Students work in teams in close coordination with the course instructor to develop one of the topics in depth by carrying out background research and an exploratory project. Same as ECE 524. Prerequisite: CS 461 or CS 463.

CS 565 Human-Computer Interaction  credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/Cs/565)
In-depth coverage of advanced topics in human-computer interaction (HCI). Applied models of human performance and attention, design tools for creative design tasks, interruptions and peripheral displays, gestures, and bimanual input, and usability evaluation techniques. Students complete a research-oriented term project of their choosing. Prerequisite: CS 465.

CS 571 Combinatorial Mathematics  credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/Cs/571)
Same as MATH 580. See MATH 580.

CS 572 Extremal Graph Theory  credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/Cs/572)
Same as MATH 581. See MATH 581.

CS 573 Algorithms  credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/Cs/573)
NP-completeness, design and analysis techniques, approximation algorithms, randomized algorithms, combinatorial optimization, linear programming. Intended for graduate students in Computer Science. Same as CSE 515. 4 graduate hours. No professional credit.

CS 574 Randomized Algorithms  credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/Cs/574)
Basic and advanced concepts in the design and analysis of randomized algorithms. Sampling; concentration inequalities such as Chernoff-Hoeffding bounds; probabilistic method; random walks, dimension reduction; entropy; martingales and Azuma's inequality; derandomization. Randomized algorithms for sorting and searching; graphs; geometric problems. Basics of pseudorandomness and randomized complexity classes. Prerequisite: CS 473; MATH 461 or STAT 400.

CS 575 Methods of Combinatorics  credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/Cs/575)
Same as MATH 584. See MATH 584.

CS 576 Topics in Automated Deduction  credit: 2 to 4 Hours. (https://courses.illinois.edu/schedule/terms/Cs/576)
Advanced topics in computer-aided methods for formal deduction, selected from areas of current research, such as: resolution theorem proving strategies, special relations, equational reasoning, unification theory, rewrite systems, mathematical induction, program derivation, hybrid inference systems, and programming with logic. May be repeated in separate terms. Prerequisite: As specified for each topic offering, see Schedule or departmental course description.

CS 577 Combinatorial Optimization  credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/Cs/577)
Turing machines; determinism and non-determinism; time and space hierarchy theorems; speed-up and tape compression; Blum axioms; structure of complexity classes NP, P, NL, L, and PSPACE; complete problems; randomness and complexity classes RP, RL, and BPP; alternation, polynomial-time hierarchy; circuit complexity, parallel complexity, NC, and RNC; relativized computational complexity; time-space trade-offs. Same as ECE 579. Prerequisite: CS 473 or CS 475.

CS 581 Algorithmic Genomic Biology  credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/Cs/581)
Same as BIOE 540. See BIOE 540.

CS 583 Approximation Algorithms  credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/Cs/583)
Approximation algorithms for NP-hard problems. Basic and advanced techniques in approximation algorithm design: combinatorial algorithms; mathematical programming methods including linear and semi-definite programming, local search methods, and others. Algorithms for graphs and networks, constraint satisfaction, packing and scheduling. Prerequisite: CS 573 or consent of instructor.

CS 584 Embedded System Verification  credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/Cs/584)
Same as ECE 584. See ECE 584.
CS 585  Hardware Verification  credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/CS/585)
Same as ECE 519. See ECE 519.

CS 591  Advanced Seminar  credit: 0 to 4 Hours. (https://courses.illinois.edu/schedule/terms/CS/591)
Seminar on topics of current interest as announced in the Class Schedule. Approved for S/U grading only. May be repeated in the same or separate terms if topics vary. Prerequisite: As specified for each topic offering, see Class Schedule or departmental course description.

CS 597  Individual Study  credit: 2 to 16 Hours. (https://courses.illinois.edu/schedule/terms/CS/597)
Individual study or reading in a subject not covered in normal course offerings. May be repeated. Prerequisite: Consent of instructor.

CS 598  Special Topics  credit: 2 to 4 Hours. (https://courses.illinois.edu/schedule/terms/CS/598)
Subject offerings of new and developing areas of knowledge in computer science intended to augment the existing curriculum. See Class Schedule or departmental course information for topics and prerequisites. May be repeated in the same or separate terms if topics vary.

CS 599  Thesis Research  credit: 0 to 16 Hours. (https://courses.illinois.edu/schedule/terms/CS/599)
Approved for S/U grading only. May be repeated.