ART--DESIGN (ARTD)

ARTD Class Schedule (https://courses.illinois.edu/schedule/DEFAULT/DEFAULT/ARTD)

Courses

ARTD 101  Introduction to Industrial Design  credit: 3 Hours. (https://courses.illinois.edu/schedule/terms/ARTD/101)
Introduction to problem-finding and problem-solving processes in the design of products. This course teaches foundational industrial design skills, methods, philosophies, and design thinking. Creation of 3-dimensional products begins with a simplified design process, adding steps until a final project is completed that incorporates all components of the design process. This course satisfies the 3D requirement in the new Art + Design Foundations curriculum. Additional fees may apply. See Class Schedule. Prerequisite: For Art + Design majors only.

ARTD 151  Introduction to Graphic Design  credit: 3 Hours. (https://courses.illinois.edu/schedule/terms/ARTD/151)
An introductory course for students considering graphic design as their major. This course teaches design as a critical thinking and problem solving process that will be applied to class projects. Topics will include principles of visual perception, visual communication theory, precedents in design history, and technical skills common to the practice of graphic design and which relate to image making, surface design, typography, layout, design systems and their applications. This course satisfies the 2D requirement for the new Art + Design Foundation curriculum. Additional fees may apply. See Class Schedule. Prerequisite: For art and design majors only.

ARTD 201  Industrial Design I  credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/ARTD/201)
Introduction to the creative process and methods involved in industrial design; research, modeling, form giving, prototyping and communication with emphasis on user centered design. Projects of escalating scale and complexity complemented by lectures and demonstrations. Additional fees may apply. See Class Schedule. Prerequisite: Concurrent registration in ARTD 224 or ARTD 225.

ARTD 202  Industrial Design II  credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/ARTD/202)
Studio design problems of increasing complexity involving structures and mechanisms. Lectures and discussions to explore design issues affecting contemporary culture and aesthetics perceptions. Additional fees may apply. See Class Schedule. Prerequisite: ARTD 201. Concurrent registration in ARTD 224 or ARTD 225. Sophomore standing in Industrial Design major.

ARTD 209  Chado (The Way of Tea)  credit: 3 Hours. (https://courses.illinois.edu/schedule/terms/ARTD/209)
Explores the Japanese Tea Ceremony and its relevance to everyday life. Students will acquire a better understanding of Japanese culture and a new appreciation of their own cultures through the study of the Tea Ceremony and the Zen worldview that informs it. Additional fees may apply. See Class Schedule. This course satisfies the General Education Criteria for: Cultural Studies - Non-West

ARTD 215  Introduction to Typography for Non-Majors  credit: 3 Hours. (https://courses.illinois.edu/schedule/terms/ARTD/215)
ARTS EXCHANGE: This introductory studio functions as a survey of typography across different media. Students will create and understand fonts and typefaces and investigate strategies for using type in everyday life. Additional fees may apply. See Class Schedule.

ARTD 216  Introduction to Image Making  credit: 3 Hours. (https://courses.illinois.edu/schedule/terms/ARTD/216)
This introductory studio functions as a survey of representational strategies through image reproduction technology. Discussions center around the reader’s construction of meaning through still and moving images. Students develop an authorial voice in visual practice. Additional fees may apply. See Class Schedule. Prerequisite: Sophomore standing in graphic design curriculum or consent of instructor.

ARTD 217  Graphic Design for Non-Majors  credit: 3 Hours. (https://courses.illinois.edu/schedule/terms/ARTD/217)
ARTS EXCHANGE: Introduces students to the field of graphic design in theory and practice. Examines what graphic designers make and the methods that are employed in contemporary design practice. Emphasis is placed on the organization and visual presentation of relevant content across media and their effect within systems. Additional fees may apply. See Class Schedule. Prerequisite: Restricted to students in FAA or permission of instructor.

ARTD 218  Interaction Design Foundation  credit: 3 Hours. (https://courses.illinois.edu/schedule/terms/ARTD/218)
This 16-week course will immerse students in a series of assignments designed to help them develop a fundamental understanding of front-end web technologies, such as HTML5, CSS and JavaScript, and prepare them to plan and develop interactive experiences.

ARTD 222  Typographic Practice  credit: 3 Hours. (https://courses.illinois.edu/schedule/terms/ARTD/222)
This introductory studio functions as a survey of typographic practice across media platforms. Students relate typographic form to reading conventions and reproduction technologies. Additional fees may apply. See Class Schedule.

ARTD 225  Design Drawing  credit: 3 Hours. (https://courses.illinois.edu/schedule/terms/ARTD/225)
Introduction to rapid drawing methods and tools used by designers. Focuses on theory and application of orthographic and perspective drawing for communication of design ideas. Additional fees may apply. See Class Schedule. May be repeated to a maximum of 6 hours. Prerequisite: Concurrent registration in ARTD 201 or ARTD 202.

ARTD 228  Computer Applications  credit: 3 Hours. (https://courses.illinois.edu/schedule/terms/ARTD/228)
Concepts, methods and applications of computer-aided industrial design to the design of products for mass manufacture. Rendering and lighting techniques to communicate product forms. Additional fees may apply. See Class Schedule. Prerequisite: Industrial Design major, sophomore standing or consent of instructor. Concurrent registration in ARTD 201 or ARTD 202.

ARTD 230  Design Thinking/Need-Finding  credit: 3 Hours. (https://courses.illinois.edu/schedule/terms/ARTD/230)
Design thinking, a term with origins in industrial design practice, describes a human-centered approach to design and innovation in products and services, addressing the tri-partite requirements of feasibility, desirability and viability. With this focus on determining user needs, a variety of processes, including observation, empathy, ideation, prototyping and modeling, are used to discover people’s needs and opportunities for design thinking, along with the communication of design outcomes by diagrammatic and narrative means. Design thinking is best done in teams, hence the project team basis for this course. This course concentrates on need-finding rather than the full resolution of design proposals. Same as TE 230. Additional fees may apply. See Class Schedule. Prerequisite: For Art+Design or Engineering majors only.

Information listed in this catalog is current as of 03/2020
ARTD 240  eWaste: Sustainable Design  credit: 3 Hours. ([https://courses.illinois.edu/schedule/terms/ARTD/240](https://courses.illinois.edu/schedule/terms/ARTD/240))
Examines the topics of electronic waste, or eWaste, within the context of sustainable design. Students will learn about sustainable and "green" electronic product design practices and develop the ability to assess a variety of products according to these criteria. Case studies will be supplemented by assigned readings, directed writing, and group discussion.
This course satisfies the General Education Criteria for: Humanities - Lit Arts

ARTD 251  Graphic Design Toolbox  credit: 2 Hours. ([https://courses.illinois.edu/schedule/terms/ARTD/251](https://courses.illinois.edu/schedule/terms/ARTD/251))
This studio introduces students to the field of graphic design in theory and practice. The course examines what graphic designers make and the methods that are employed in contemporary design practice. Emphasis is placed on the organization and visual presentation of relevant content across media and their effect within systems. Additional fees may apply. See Class Schedule.

ARTD 270  Design Methods  credit: 2 Hours. ([https://courses.illinois.edu/schedule/terms/ARTD/270](https://courses.illinois.edu/schedule/terms/ARTD/270))
Design Methods is a hybrid studio and seminar that introduces students to the principles and process of human-centered design through a focus on research and observation outside of the studio. This approach will allow students to address the social and cultural contexts in which designers intervene. Through a series of exercises and projects, students will begin to develop competencies in conducting research in specific environments in order to inform and inspire the direction of their design projects. Students will also learn how to iterate design solutions and prototypes based on expert input, testing and user feedback. Students will better understand and articulate the tools and methodologies shared by all design disciplines as it relates to a variety of actions and outcomes: visual communication and the design of objects, services, interactions and experiences. Additional fees may apply. See Class Schedule.

ARTD 299  Spec Topics in Design Courses  credit: 1 to 5 Hours. ([https://courses.illinois.edu/schedule/terms/ARTD/299](https://courses.illinois.edu/schedule/terms/ARTD/299))
Topics and subject matter to be published in course listings. Additional fees may apply. See Class Schedule. May be repeated to a maximum of 6 hours in a semester, to a maximum of 12 total hours. Prerequisite: Sophomore standing in Art and Design.

ARTD 301  Industrial Design III  credit: 4 Hours. ([https://courses.illinois.edu/schedule/terms/ARTD/301](https://courses.illinois.edu/schedule/terms/ARTD/301))
Design of user centered products for mass production; experience in the iterative problem solving processes and methods. Addresses practical constraints such as sustainability, environmental factors/ergonomics, manufacturing and materials, social and political and economic. Additional fees may apply. See Class Schedule. Prerequisite: ARTD 202.

ARTD 302  Industrial Design IV  credit: 4 Hours. ([https://courses.illinois.edu/schedule/terms/ARTD/302](https://courses.illinois.edu/schedule/terms/ARTD/302))
Industrial design problems of increasing complexity, scope and size. Continuation of ARTD 301. Additional fees may apply. See Class Schedule. Prerequisite: ARTD 301.

ARTD 317  UI/UX Design for Non-Majors  credit: 3 Hours. ([https://courses.illinois.edu/schedule/terms/ARTD/317](https://courses.illinois.edu/schedule/terms/ARTD/317))
This User interface/User experience (UI/UX) studio introduces the non-designer to the construction of compelling user experiences that incorporate the use of digital products/code. Students investigate both the theoretical and practical aspects of UI/UX through projects involving information architecture, user scenarios, wireframing, interface design, and creative code for web and mobile products. Additional fees may apply. See Class Schedule. Prerequisite: ART 215 or ARTD 217.

ARTD 318  Interaction Design  credit: 2 Hours. ([https://courses.illinois.edu/schedule/terms/ARTD/318](https://courses.illinois.edu/schedule/terms/ARTD/318))
This studio explores the construction of compelling user experiences that incorporate the use of digital media. Students investigate both the theoretical and practical aspects of interaction through exercises involving information architecture, interface design, and creative code. Additional fees may apply. See Class Schedule. Prerequisite: Junior standing in graphic design or consent of instructor.

ARTD 326  Sustainability & Manufacturing  credit: 3 Hours. ([https://courses.illinois.edu/schedule/terms/ARTD/326](https://courses.illinois.edu/schedule/terms/ARTD/326))
Exploration of environmental origins, theory and practice of sustainable product design. Environmentally-responsive design methodologies and topics such as industrial ecology, dematerialization, design for disassembly, design for recycling and life-cycle assessment. Additional fees may apply. See Class Schedule. Prerequisite: Junior standing in Art and Design or consent of instructor.

ARTD 328  Human-Centered Product Design  credit: 3 Hours. ([https://courses.illinois.edu/schedule/terms/ARTD/328](https://courses.illinois.edu/schedule/terms/ARTD/328))
Principles of human-centered design and usability applied to products, product systems, and product environments to enhance the user experience; strategies to enhance independent learning for professional development, to further research, and to acquire new skills. Additional fees may apply. See Class Schedule. Prerequisite: Junior standing in Art and Design or consent of instructor.

ARTD 333  Type & Image  credit: 3 Hours. ([https://courses.illinois.edu/schedule/terms/ARTD/333](https://courses.illinois.edu/schedule/terms/ARTD/333))
This studio extends typographic study with representational strategies for image reproduction technology. Students engage in practices for incorporating existing and created imagery into typographic systems. Additional fees may apply. See Class Schedule. Prerequisite: ARTD 222.

ARTD 351  Graphic Design Inquiry  credit: 1 to 4 Hours. ([https://courses.illinois.edu/schedule/terms/ARTD/351](https://courses.illinois.edu/schedule/terms/ARTD/351))
A series of topical studios that touch upon the myriad practices of graphic design. Students produce and analyze form and content according to each individual topic. Media engagement varies across sections. Additional fees may apply. See Class Schedule. May be repeated up to 8 hours.

ARTD 371  Graphic Design Practicum  credit: 2 Hours. ([https://courses.illinois.edu/schedule/terms/ARTD/371](https://courses.illinois.edu/schedule/terms/ARTD/371))
This analytical studio prepares students for entry into the field of graphic design. Professional practice is parsed into areas of opportunity, to which students ultimately align themselves and by which they structure their preparatory endeavors. Additional fees may apply. See Class Schedule. Prerequisite: ARTD 207 and ARTD 333. For majors only.

Information listed in this catalog is current as of 03/2020
ARTD 318  Junior standing.

**Class Schedule.** 3 undergraduate hours. 3 graduate hours. Prerequisite: devices and interactive environments. Additional fees may apply. See areas of exploration include design and development for both mobile foster understanding of emergent digital interaction paradigms. Potential this advanced studio immerses students in design investigations that

[https://courses.illinois.edu/schedule/terms/ARTD/418](https://courses.illinois.edu/schedule/terms/ARTD/418)

ARTD 418  Advanced Interaction Design  credit: 3 Hours. ([https://courses.illinois.edu/schedule/terms/ARTD/418](https://courses.illinois.edu/schedule/terms/ARTD/418))

This advanced studio immerses students in design investigations that foster understanding of emergent digital interaction paradigms. Potential areas of exploration include design and development for both mobile devices and interactive environments. Additional fees may apply. See Class Schedule. 3 undergraduate hours. 3 graduate hours. Prerequisite: ARTD 318. Junior standing.

ARTD 401  Industrial Design V  credit: 4 Hours. ([https://courses.illinois.edu/schedule/terms/ARTD/401](https://courses.illinois.edu/schedule/terms/ARTD/401))

Advanced design projects in the context of the business environment in which product design and development takes place; marketing, branding, merchandizing, entrepreneurship within the context of globalized marketing and manufacturing. Additional fees may apply. See Class Schedule. 4 undergraduate hours. 4 graduate hours. Prerequisite: ARTD 302.

ARTD 402  Industrial Design VI  credit: 4 Hours. ([https://courses.illinois.edu/schedule/terms/ARTD/402](https://courses.illinois.edu/schedule/terms/ARTD/402))

Capstone project integrating all aspects of the design process from concept through final design, documentation and presentation; reconciliation of user centered constraints such as socio-economic, environmental-sustainability, manufacturability, health and safety and ethical. Standard approach that of an entry level industrial design professional. Additional fees may apply. See Class Schedule. 4 undergraduate hours. 4 graduate hours. Prerequisite: ARTD 401.

ARTD 415  Ninth Letter  credit: 3 or 4 Hours. ([https://courses.illinois.edu/schedule/terms/ARTD/415](https://courses.illinois.edu/schedule/terms/ARTD/415))

Students develop, design, and produce issues of the national literary and arts journal, Ninth Letter. Also involves students in curating and designing content for the companion website, ninthletter.com. Additional fees may apply. See Class Schedule. 3 undergraduate hours. 4 graduate hours. May be repeated to a maximum of 6 undergraduate hours and 8 graduate hours. Prerequisite: Consent of instructor.

ARTD 418  Advanced Interaction Design  credit: 3 Hours. ([https://courses.illinois.edu/schedule/terms/ARTD/418](https://courses.illinois.edu/schedule/terms/ARTD/418))

This advanced studio immerses students in design investigations that foster understanding of emergent digital interaction paradigms. Potential areas of exploration include design and development for both mobile devices and interactive environments. Additional fees may apply. See Class Schedule. 3 undergraduate hours. 3 graduate hours. Prerequisite: ARTD 318. Junior standing.

ARTD 420  Disability Design  credit: 3 or 4 Hours. ([https://courses.illinois.edu/schedule/terms/ARTD/420](https://courses.illinois.edu/schedule/terms/ARTD/420))

Focuses on user-oriented, collaborative approaches to designing new products and services, with special emphasis on designing for people with disabilities. Students gain an understanding of the product development process by exploring empathic design research approaches, while working directly with prospective clients. Course work centers on designing products for mass production, and on recognizing opportunities to re-engineer existing products. 3 undergraduate hours. 4 graduate hours. Prerequisite: Junior standing.

ARTD 426  Product Innovation  credit: 3 Hours. ([https://courses.illinois.edu/schedule/terms/ARTD/426](https://courses.illinois.edu/schedule/terms/ARTD/426))

Presents an overview of the product development process from concept generation to design for manufacturing and project management. Emphasis on product definition, innovation, the early phases of development and the role of designer in new product development. 3 undergraduate hours. 3 graduate hours.

ARTD 444  Typographic Systems  credit: 3 or 4 Hours. ([https://courses.illinois.edu/schedule/terms/ARTD/444](https://courses.illinois.edu/schedule/terms/ARTD/444))

Students engage with complex typographic systems across varied media in a studio setting. Additional fees may apply. See Class Schedule. 3 undergraduate hours. 4 graduate hours. Prerequisite: ARTD 318 and ARTD 333. Junior standing required.

ARTD 445  Seminar in Design  credit: 3 or 4 Hours. ([https://courses.illinois.edu/schedule/terms/ARTD/445](https://courses.illinois.edu/schedule/terms/ARTD/445))

Investigation of special problems and current topics in industrial and/or graphic design. Students will conduct original research which will be shared through papers, presentations, and discussions. Additional fees may apply. See Class Schedule. 3 undergraduate hours. 4 graduate hours. May be repeated in separate terms to a maximum of 12 undergraduate hours or 16 graduate hours. Prerequisite: Junior standing in Art and Design or consent of instructor.

ARTD 448  Professional Design Practice  credit: 3 Hours. ([https://courses.illinois.edu/schedule/terms/ARTD/448](https://courses.illinois.edu/schedule/terms/ARTD/448))

Concentrates on developing presentation and communication skills that form the basis of a successful design career. Students will engage in portfolio reviews, plan and install exhibitions, prepare client presentations, and rehearse job interviews. Written work will include CV preparation. Emphasis will be placed on familiarizing students with professional practices and contexts. 3 undergraduate hours. No graduate credit.

ARTD 451  Ethics of a Designer in a Global Economy  credit: 4 Hours. ([https://courses.illinois.edu/schedule/terms/ARTD/451](https://courses.illinois.edu/schedule/terms/ARTD/451))

Ethics of a Designer in a Global Economy (EDGE) studio presents complex problems of ethics within the graphic design practice. Individual sections address social and environmental issues. Additional fees may apply. See Class Schedule. 4 undergraduate hours. 4 graduate hours. May be repeated up to 8 hours in the same term and 12 hours in separate terms, if topics vary. Prerequisite: ARTD 333.

ARTD 452  Interaction Design Problems  credit: 1 to 4 Hours. ([https://courses.illinois.edu/schedule/terms/ARTD/452](https://courses.illinois.edu/schedule/terms/ARTD/452))

This series of topical studios presents complex problems of user experience through interactive media. Individual sections address professional, theoretical, or exploratory problems. Technological engagement varies across sections. 1 to 4 undergraduate hours. 1 to 4 graduate hours. Prerequisite: ARTD 222 and ARTD 318.
ARTD 499 Special Topics in Design credit: 1 to 4 Hours. (https://courses.illinois.edu/schedule/terms/ARTD/499)
Topics and subject matter to be published in course listings. Additional fees may apply. See Class Schedule. 1 to 4 graduate hours. May be repeated as topics vary to a maximum of 9 undergraduate hours or 12 graduate hours. Prerequisite: Senior standing or consent of instructor.

ARTD 501 Industrial Design I credit: 6 Hours. (https://courses.illinois.edu/schedule/terms/ARTD/501)
Introductory graduate-level course emphasizing in-depth design research used to evaluate set studio projects. Focuses on the development of critical thinking and product evaluation, and the development of inherent skills required to communicate that thinking through designed artifacts. This course is the first level of a six-term study in a three-year program leading to a terminal degree of MFA in Industrial Design. Additional fees may apply. See Class Schedule. Prerequisite: BFA in Industrial Design or a related field (as accepted by the faculty), or consent of instructor.

ARTD 502 Industrial Design II credit: 6 Hours. (https://courses.illinois.edu/schedule/terms/ARTD/502)
Second term of the introductory level year of the Industrial Design MFA degree program. Additional fees may apply. See Class Schedule. Prerequisite: ARTD 501.

ARTD 503 Industrial Design III credit: 6 Hours. (https://courses.illinois.edu/schedule/terms/ARTD/503)
Start of the second level of a six-term study in a three-year program leading to a terminal degree of MFA in Industrial Design. For two-year program, emphasis is solely directed to a research and design project that is the first stage of a comprehensive written thesis. Additional fees may apply. See Class Schedule. Prerequisite: ARTD 502.

ARTD 504 Industrial Design IV credit: 6 Hours. (https://courses.illinois.edu/schedule/terms/ARTD/504)
Completion of the second level of a six-term study in a three-year program leading to a terminal degree of MFA in Industrial Design. For two-year program, emphasis is solely directed to a research and design project that is the final stage of a comprehensive written thesis. Additional fees may apply. See Class Schedule. Prerequisite: ARTD 503.

ARTD 505 Industrial Design V credit: 6 Hours. (https://courses.illinois.edu/schedule/terms/ARTD/505)
Beginning of the third year of six-term study in a three-year program leading to a terminal degree of MFA in Industrial Design. Emphasis is solely directed to a research and design project that is the first stage of a comprehensive written thesis. Additional fees may apply. See Class Schedule. Prerequisite: ARTD 504.

ARTD 506 Industrial Design VI credit: 6 Hours. (https://courses.illinois.edu/schedule/terms/ARTD/506)
Final term of a three-year program leading to a terminal degree of MFA in Industrial Design. Emphasis is solely directed to a research and design project accompanied by a comprehensive written thesis. Additional fees may apply. See Class Schedule. Prerequisite: ARTD 505.

ARTD 551 Design Research Impact credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/ARTD/551)
This seminar helps MFA design students connect their research with pedagogy and professional development strategies to disseminate their research into publishing, conferences, communities, and other relevant venues. 4 graduate hours. No professional credit. Prerequisite: MFA students in Graphic Design.

ARTD 591 Special Problems in Design credit: 1 to 8 Hours. (https://courses.illinois.edu/schedule/terms/ARTD/591)
Directed individual creative activity or research. Additional fees may apply. See Class Schedule. 1 to 8 graduate hours. No professional credit. May be repeated if topics vary, in the same semester up to 10 hours; in separate semesters to a maximum of 20 hours. Prerequisite: Graduate standing in Design.

ARTD 595 MFA Graphic Design Studio credit: 4 Hours. (https://courses.illinois.edu/schedule/terms/ARTD/595)
This studio provides the MFA design student with tools to further define and develop their body of work within the graphic design program’s mission through an individual or collaborative path. The course will enhance a students’ ability to inform their research with a rigorous theoretical framework that informs both viable research and pedagogical methods and processes. Additional fees may apply. See Class Schedule. 4 graduate hours. No professional credit. May be repeated in separate terms to a maximum of 20 hours. Prerequisite: Enrollment in the MFA program in graphic design or consent of departmental graduate committee.

ARTD 599 Thesis credit: 0 to 4 Hours. (https://courses.illinois.edu/schedule/terms/ARTD/599)
Faculty guidance in writing and depositing thesis for MFA concentrations in Industrial Design or Design for Responsible Innovation. Students should enroll with the faculty member who is supervising the thesis. Additional fees may apply. See Class Schedule. 0 to 4 graduate hours. No professional credit. Approved for S/U grading only. May be repeated in separate semesters to a maximum of 8 hours. Prerequisite: Restricted to graduate study in Design For Responsible Innovation or Industrial Design.